Indian Institute of Information Technology Allahabad

Data Structures

Breadth First Search (BFS)

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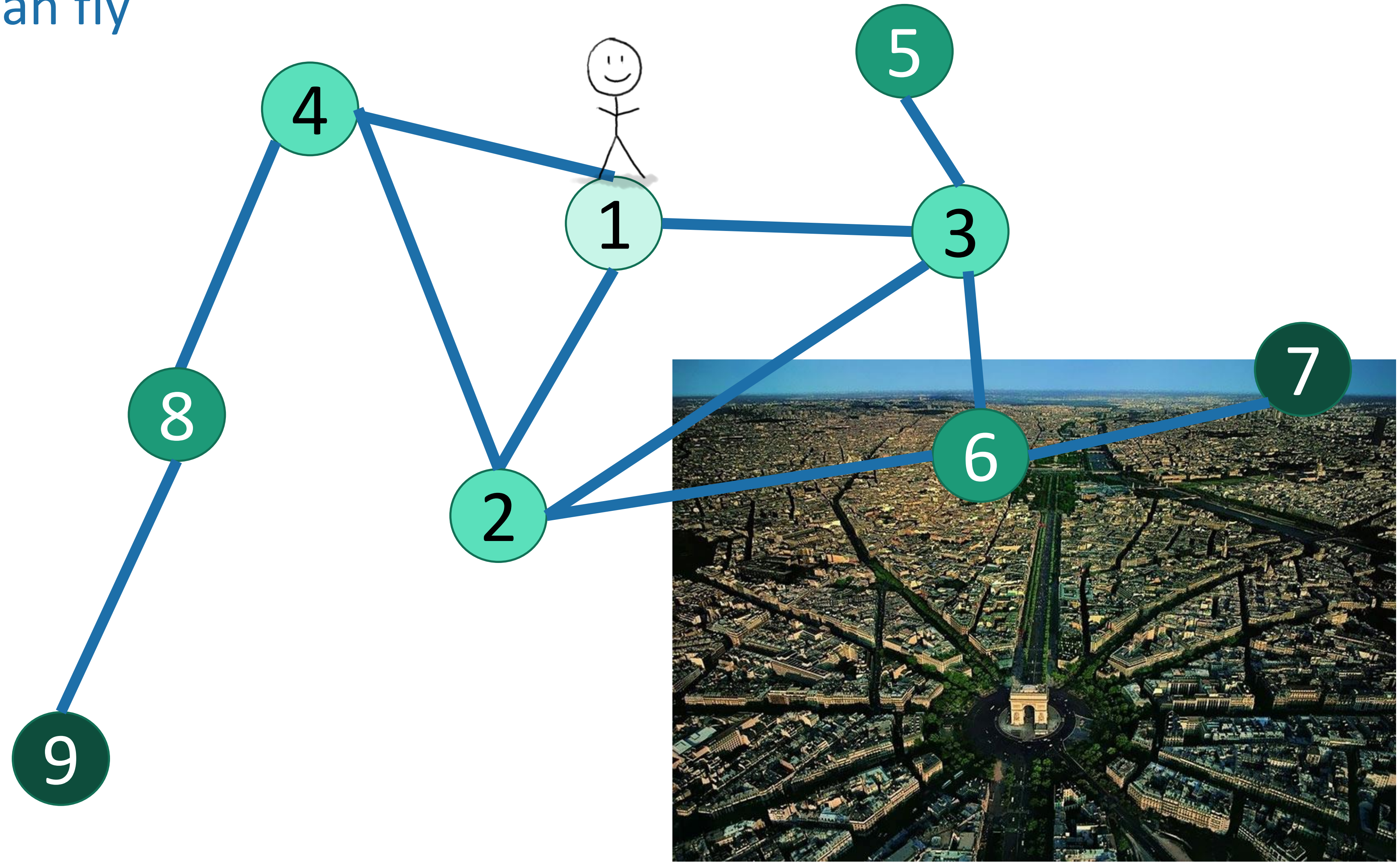
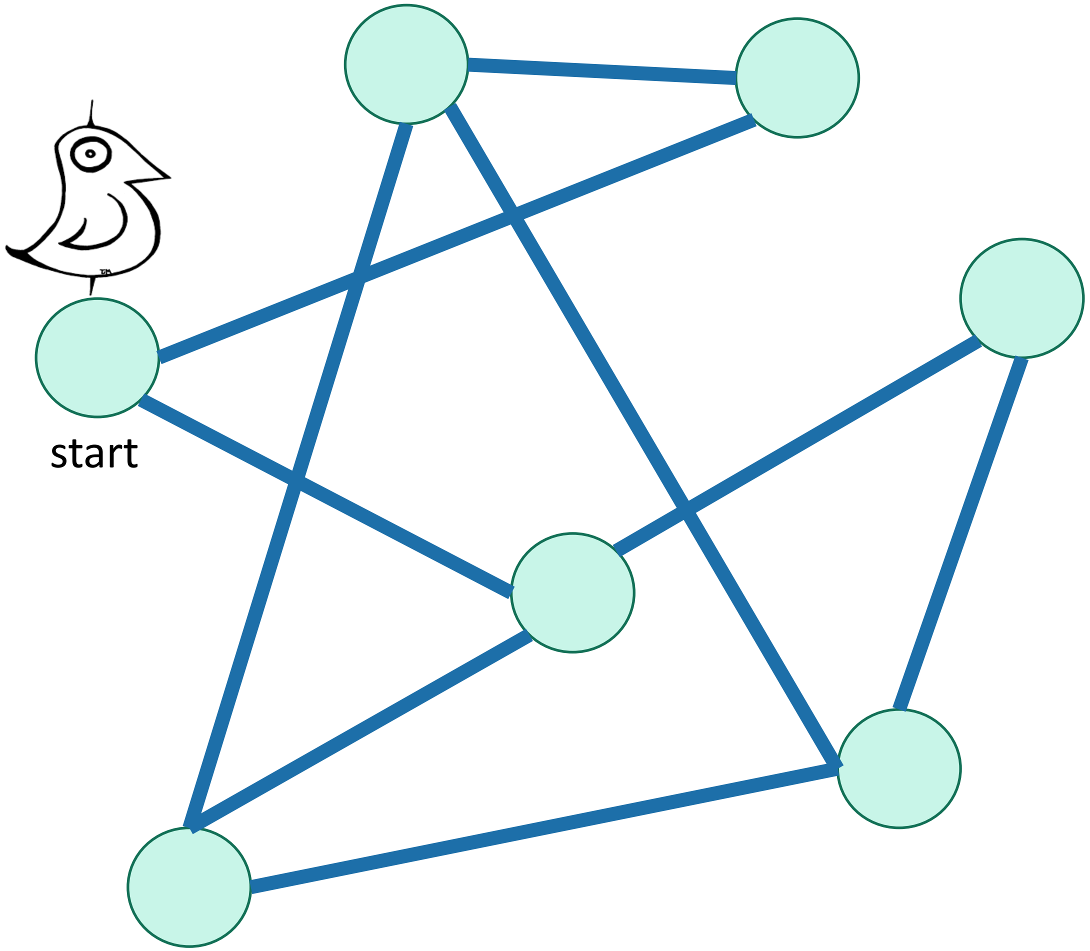
How do we explore a graph?

If we can fly



Breadth-First Search

Exploring the world with a bird's-eye view



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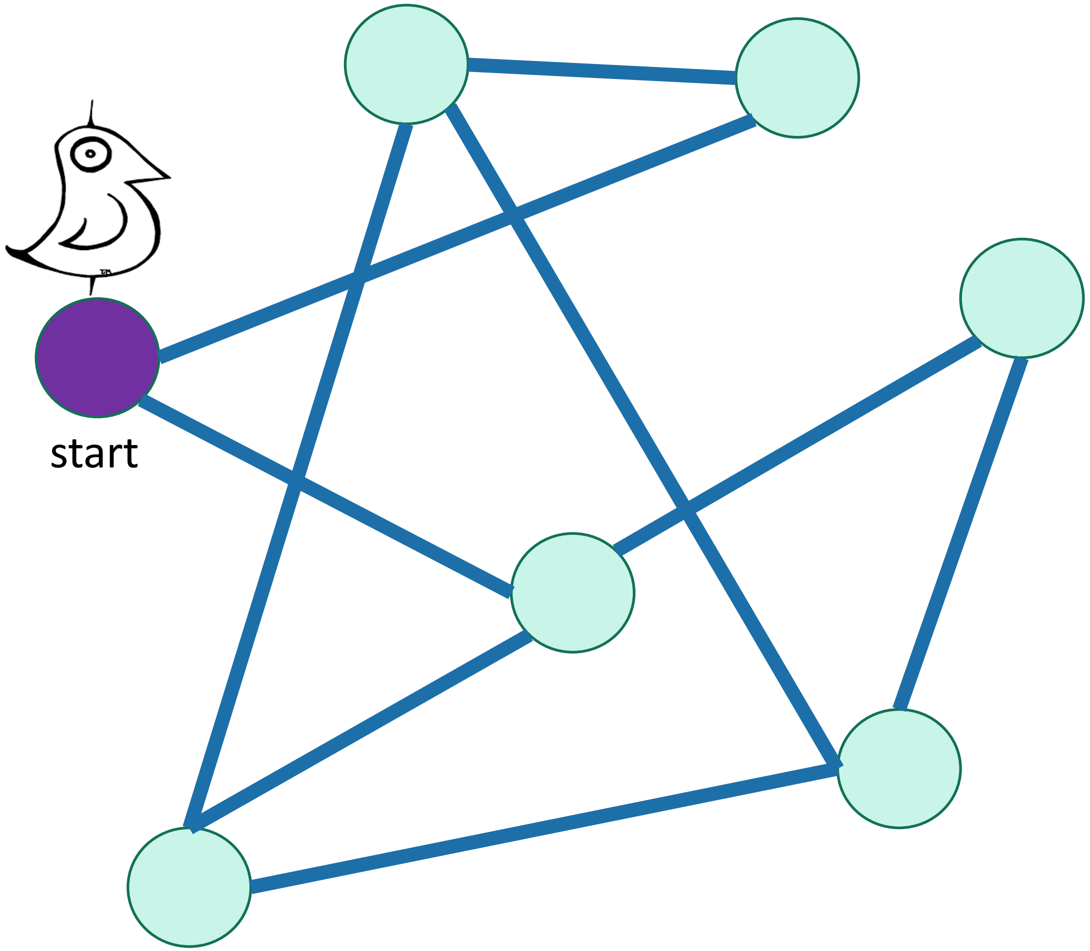

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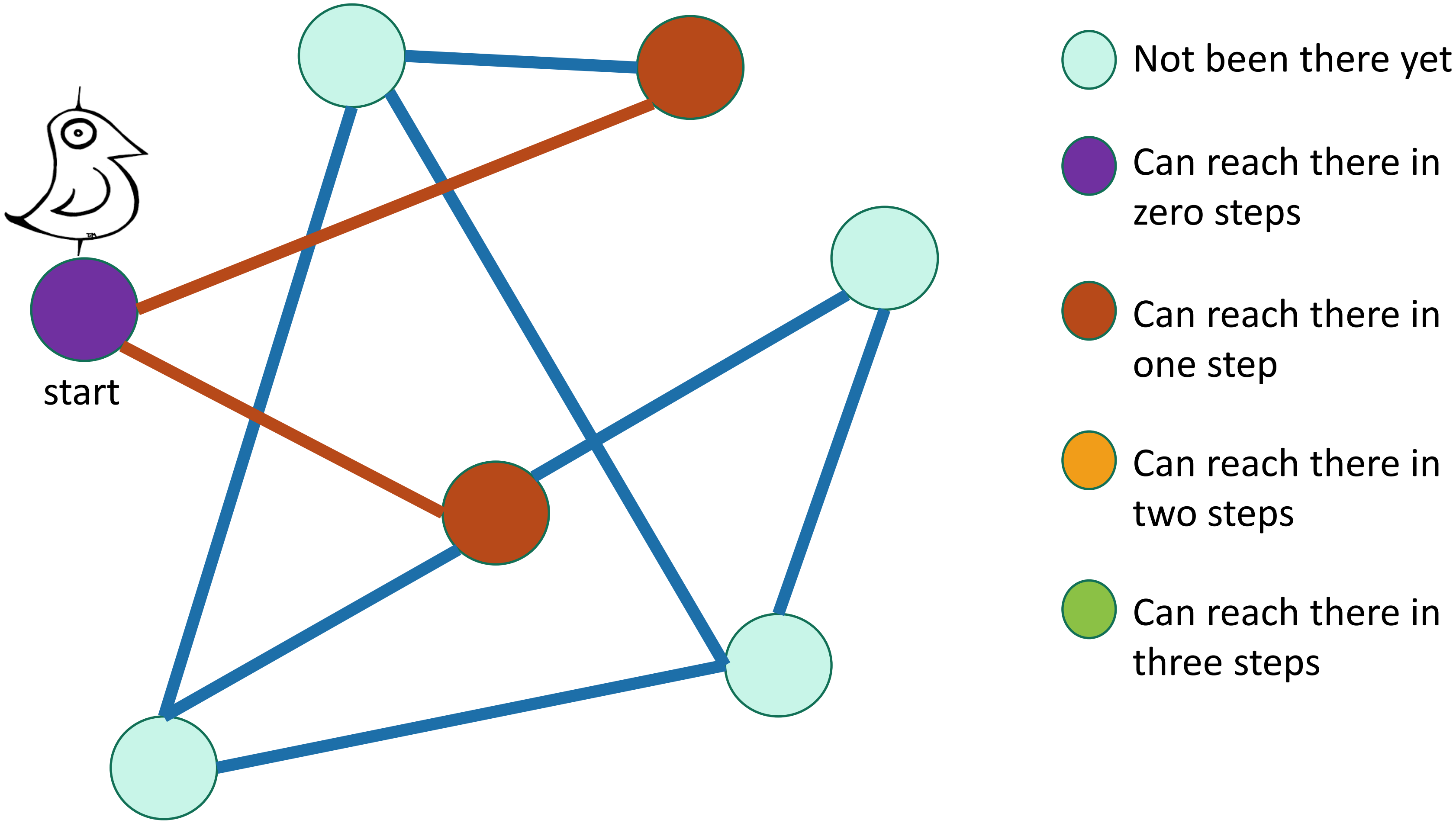

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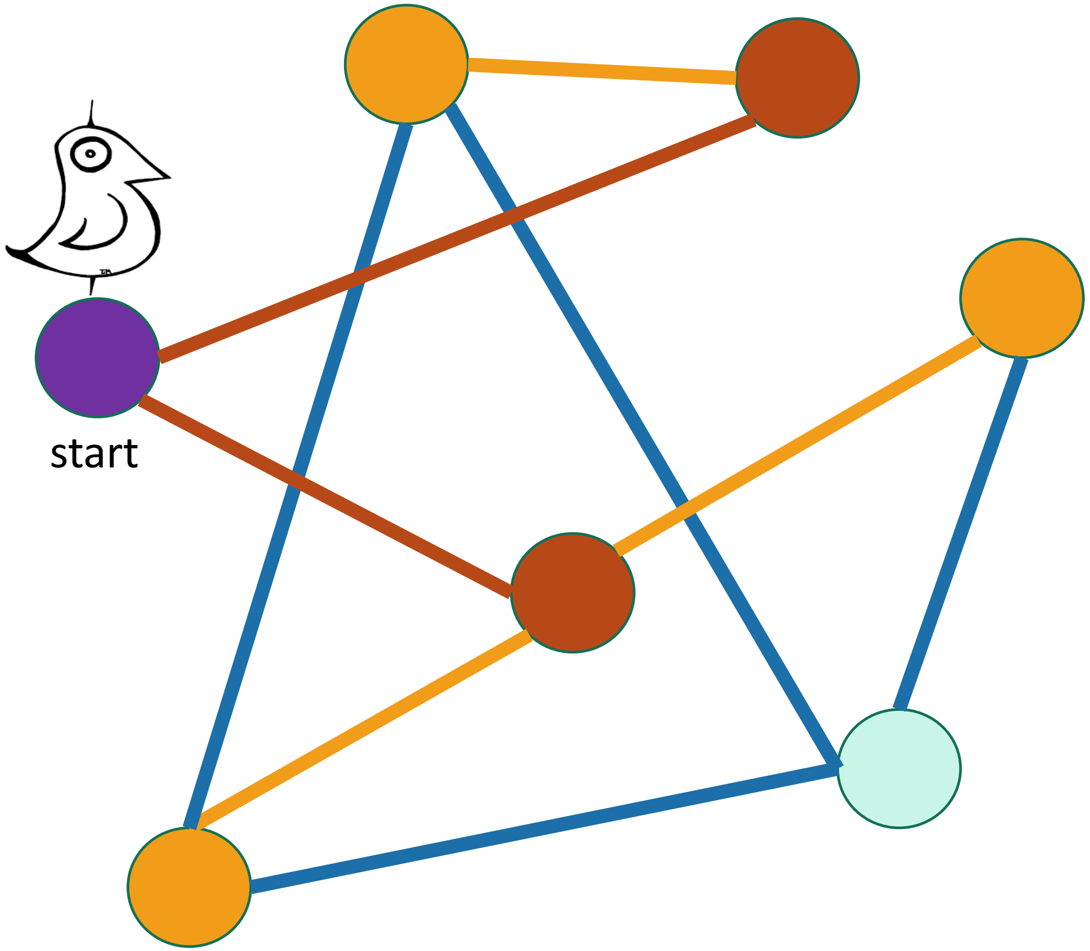

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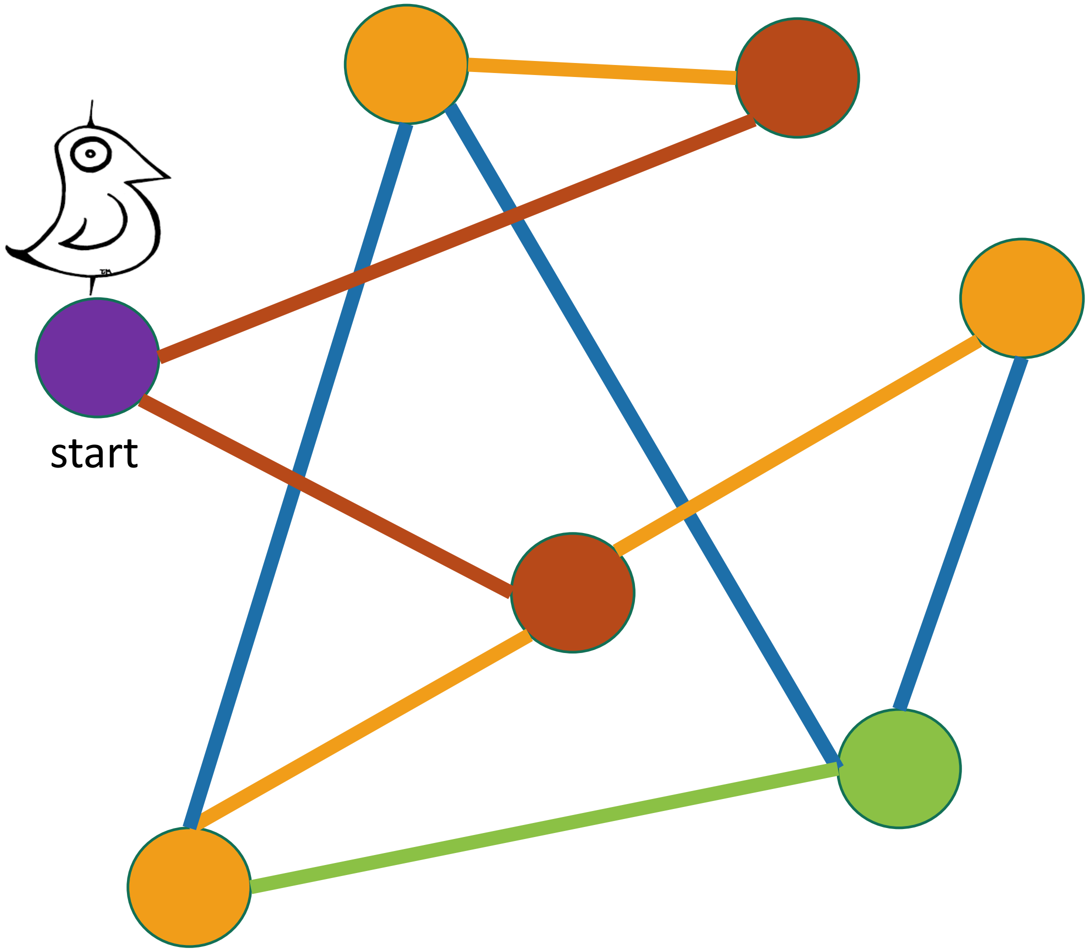

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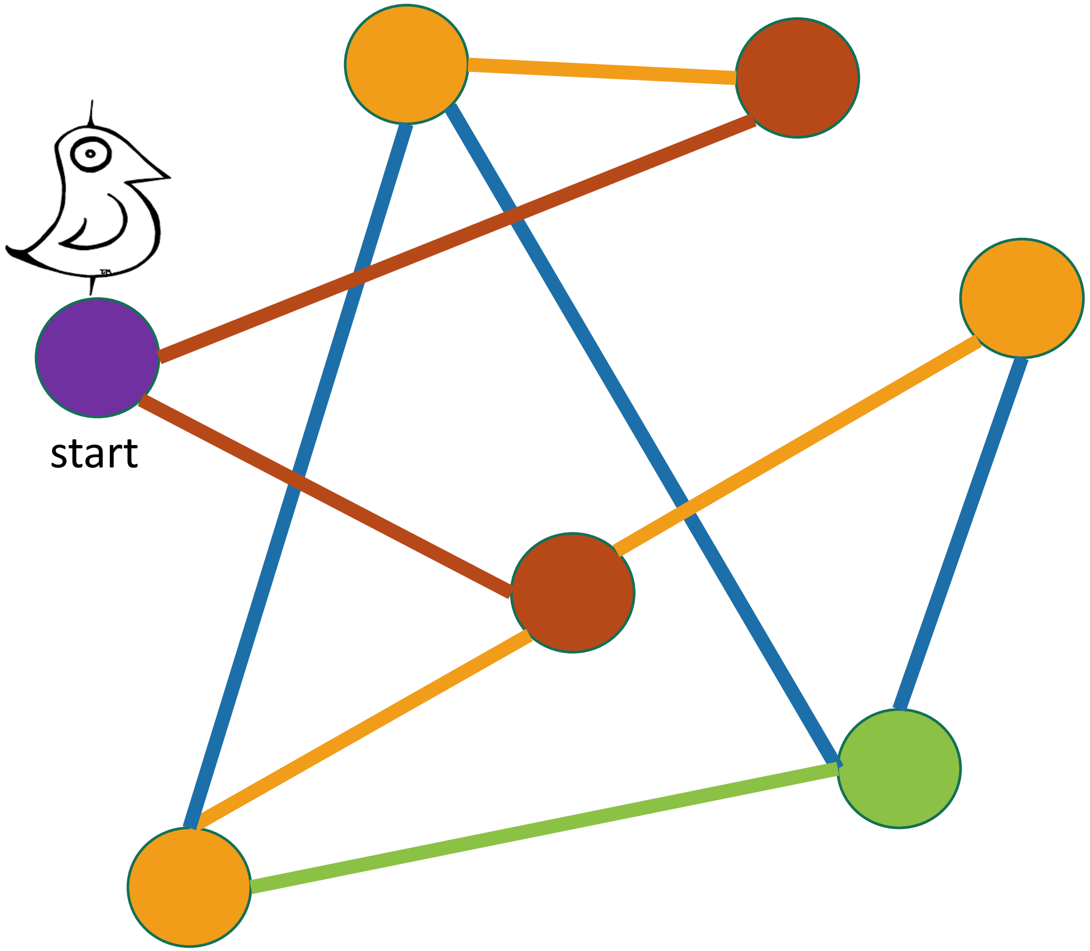
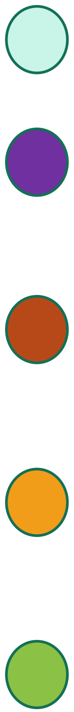


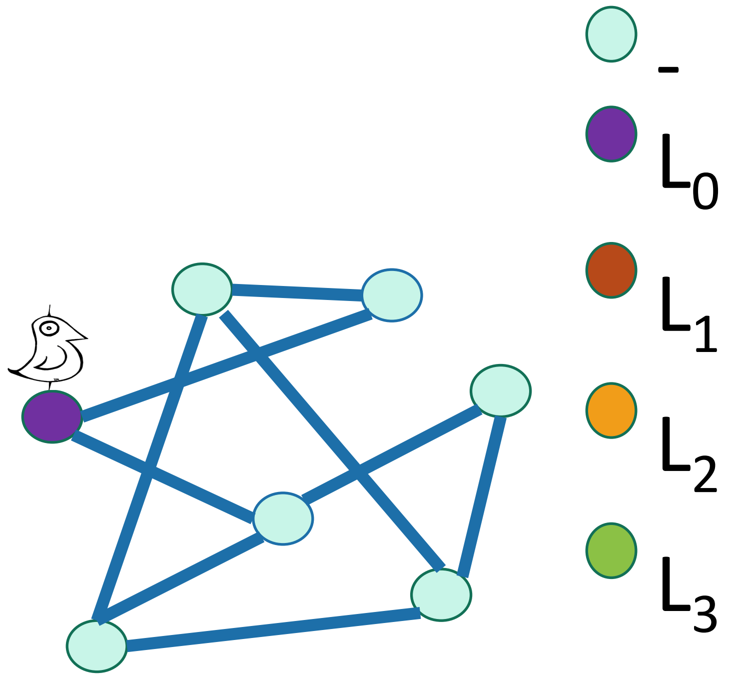


World: explored!

Same disclaimer as for DFS: you may have seen other ways to implement this, this will be convenient for us.

Breadth-First Search

Exploring the world with pseudocode



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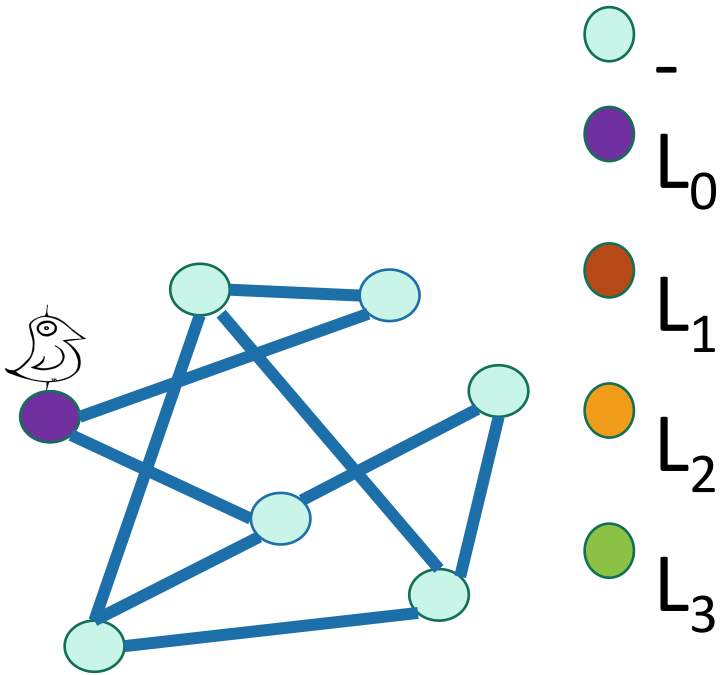
L_i is the set of nodes we can reach in i steps from w



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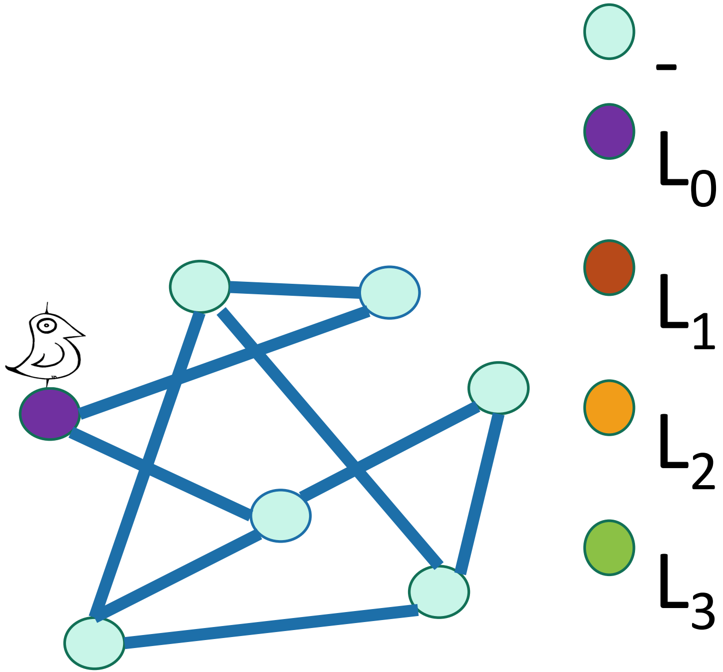

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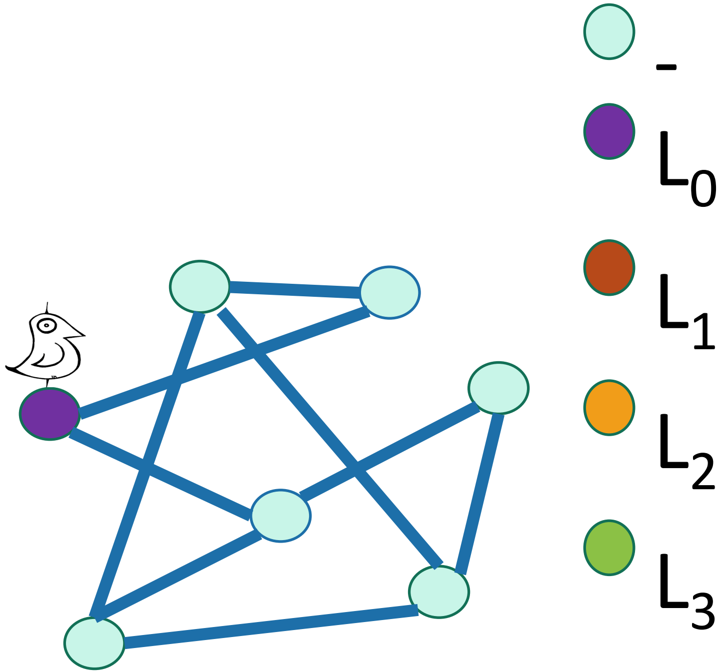

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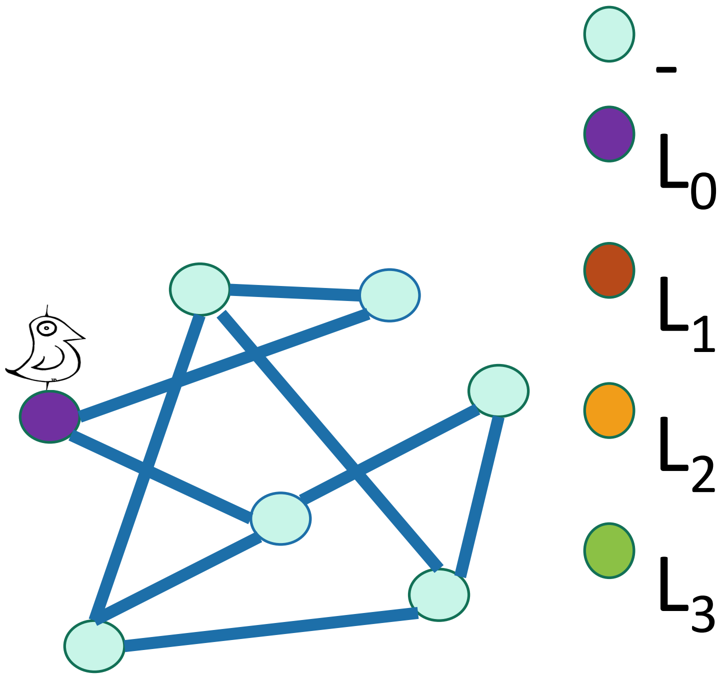
Go through all the nodes in L_i and add their unvisited neighbors to L_{i+1}



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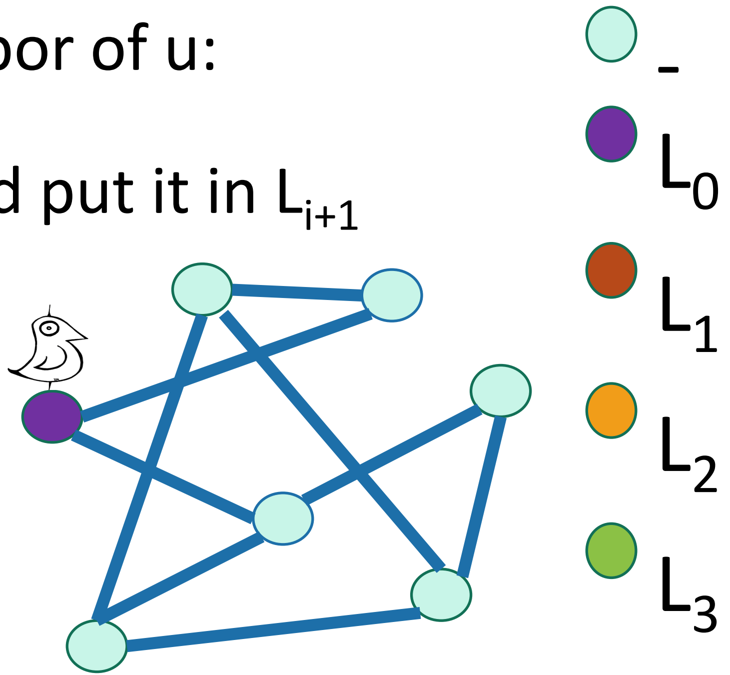

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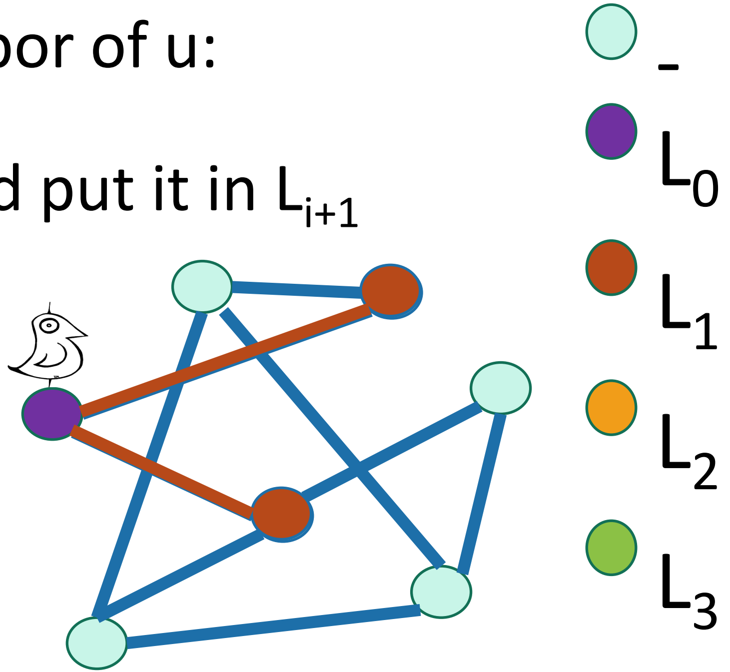
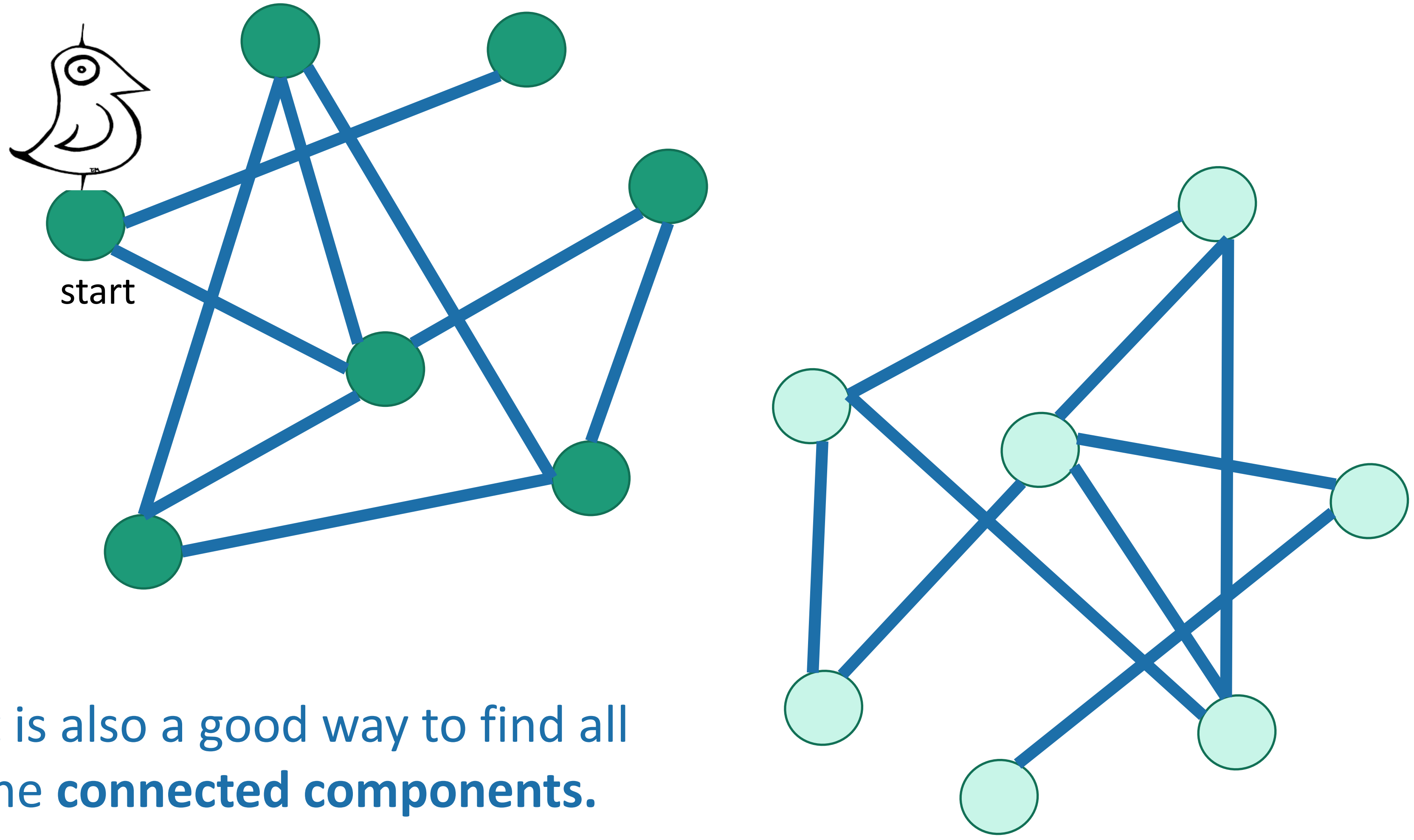


BFS also finds all the nodes reachable from the starting point



It is also a good way to find all the **connected components.**

Running time and extension to directed graphs

- To explore the whole graph, explore the connected components one-by-one.
  - Same argument as DFS: BFS running time is O(n + m)

Running time and extension to directed graphs

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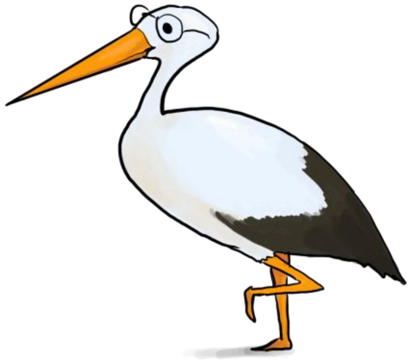
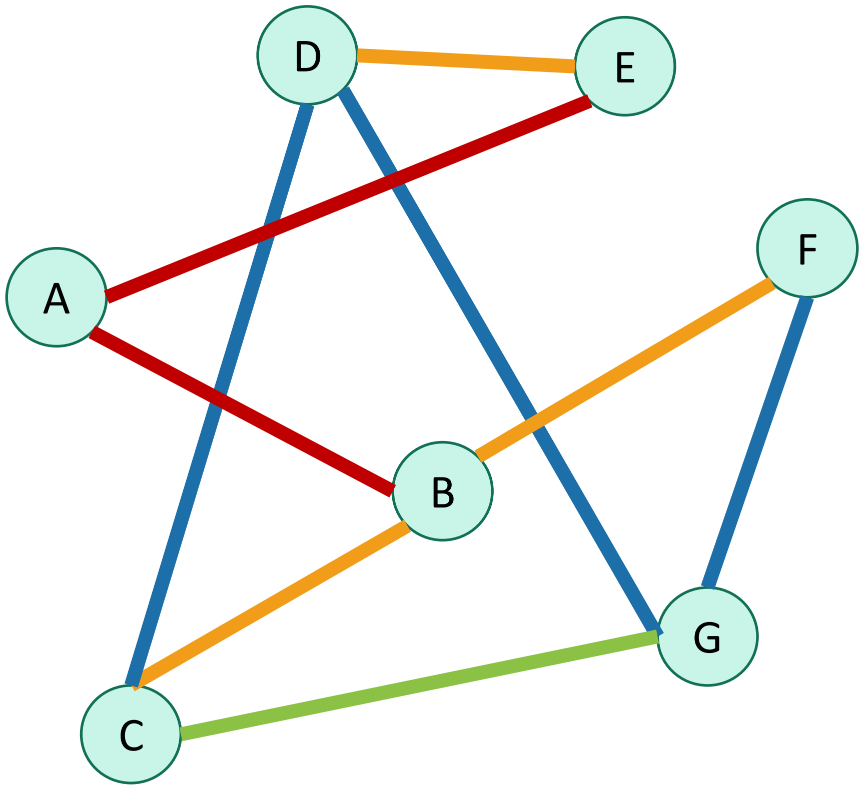
  - Same argument as DFS: BFS running time is O(n + m)
- Like DFS, BFS also works fine on directed graphs.

Verify these!



Why is it called breadth-first?

- We are implicitly building a tree:



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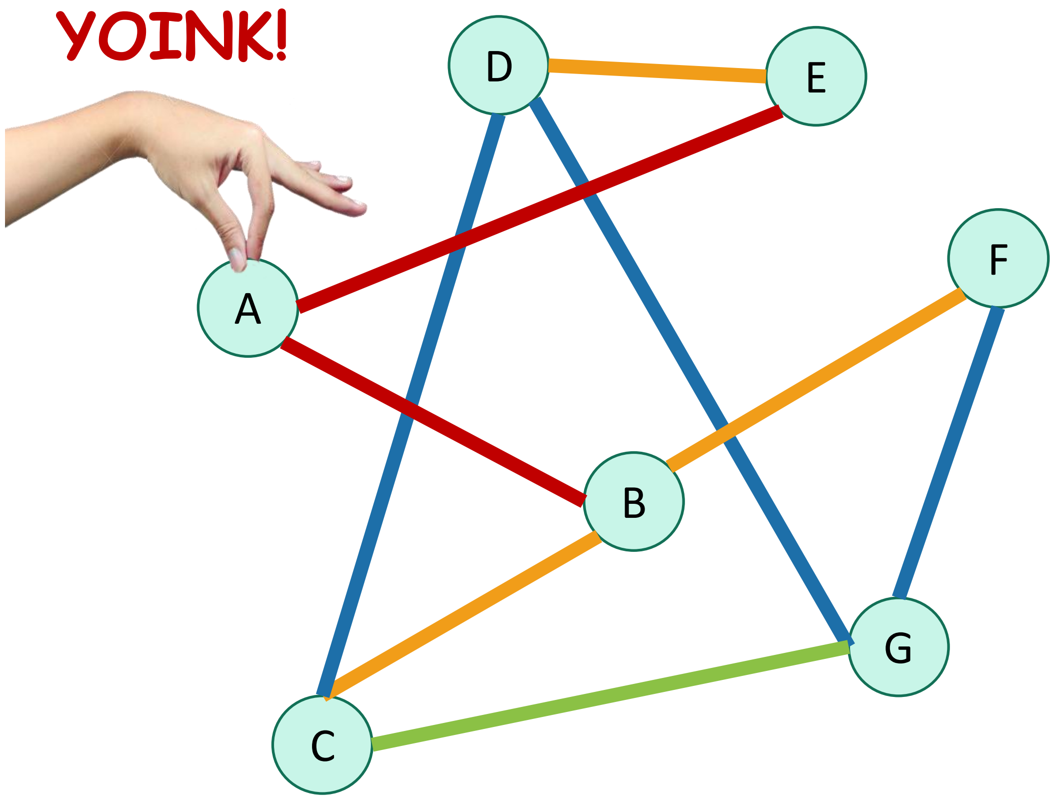

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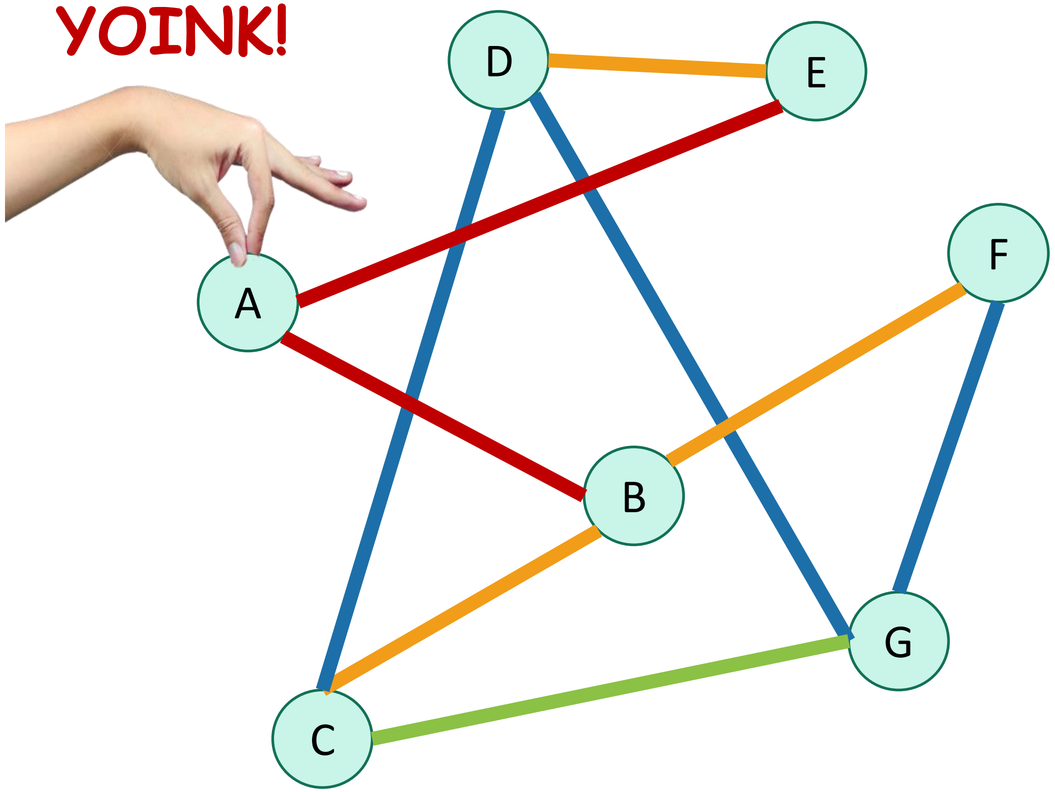

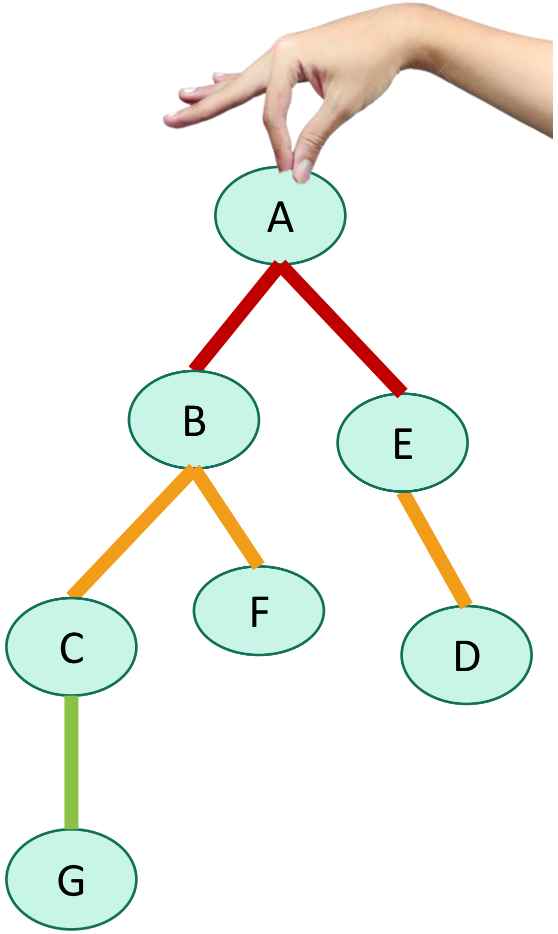

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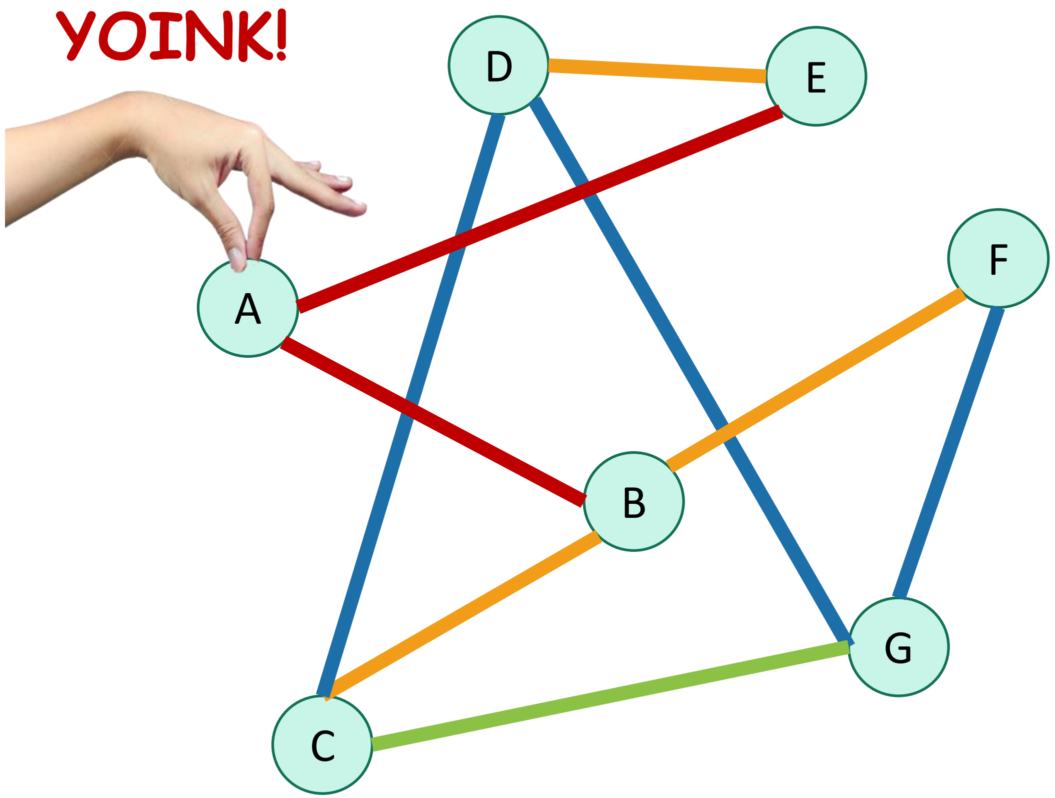

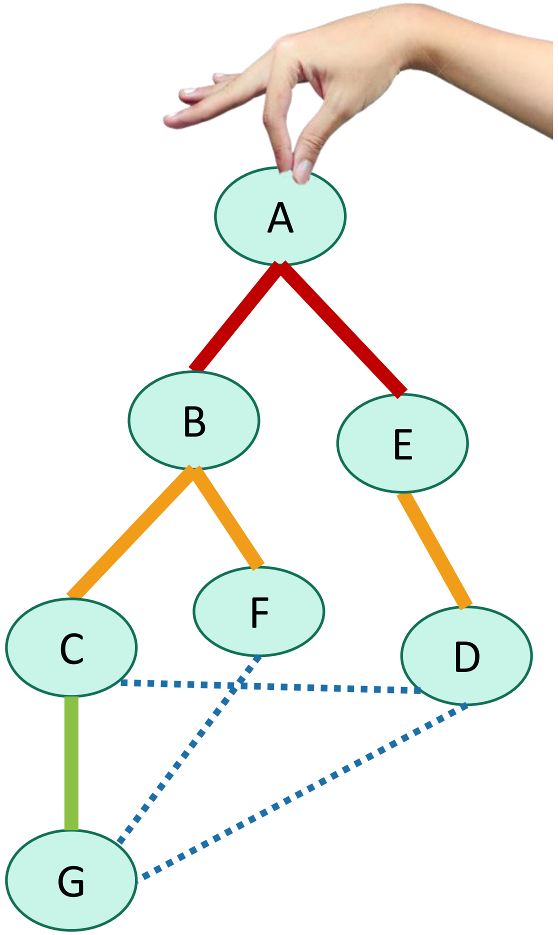

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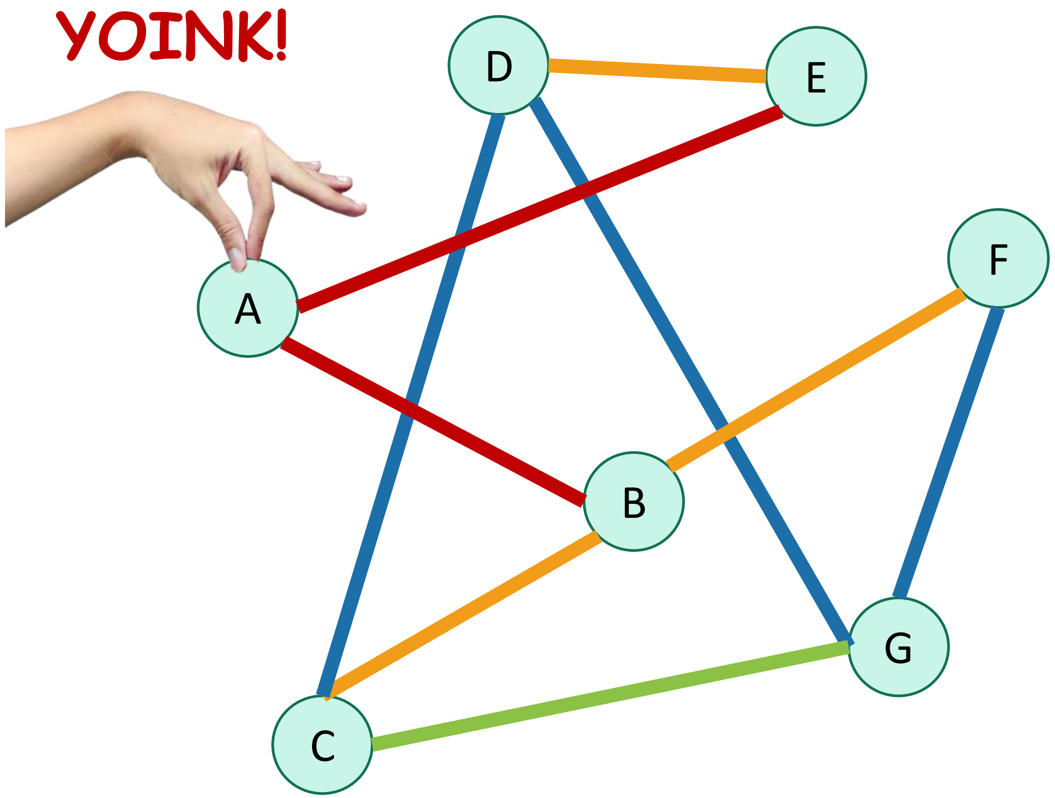

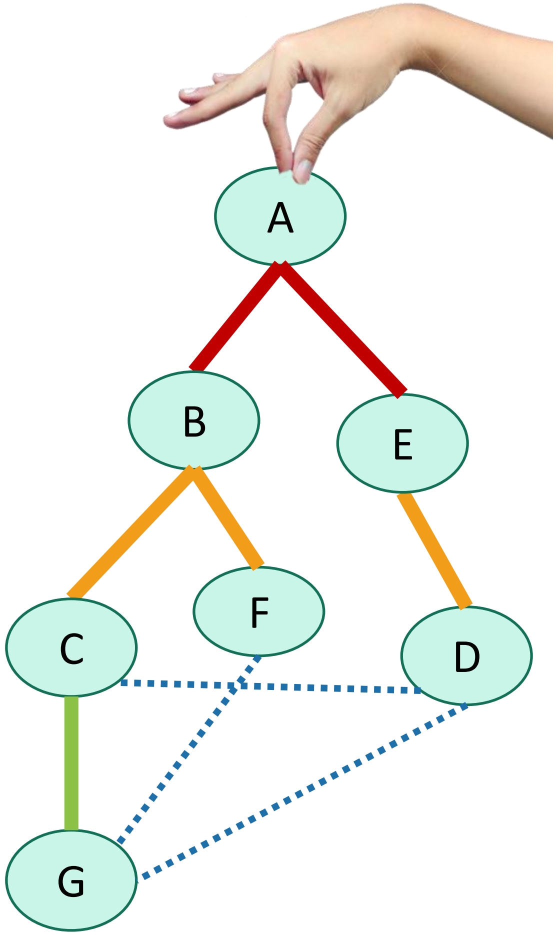

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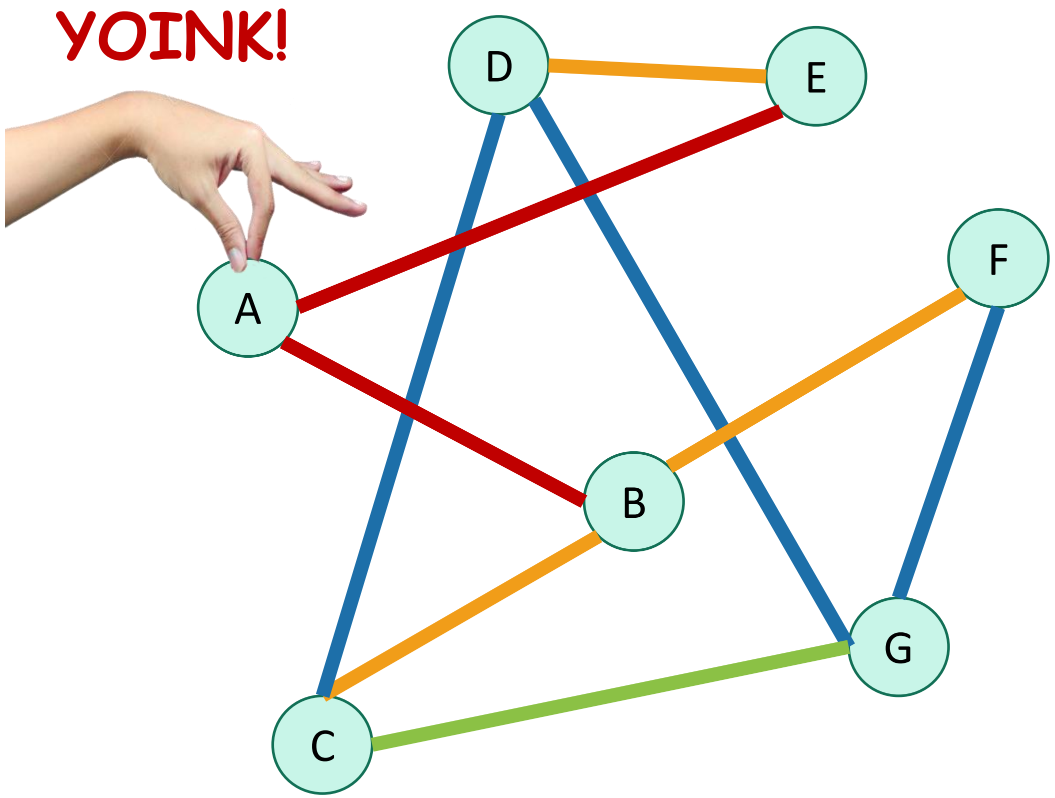

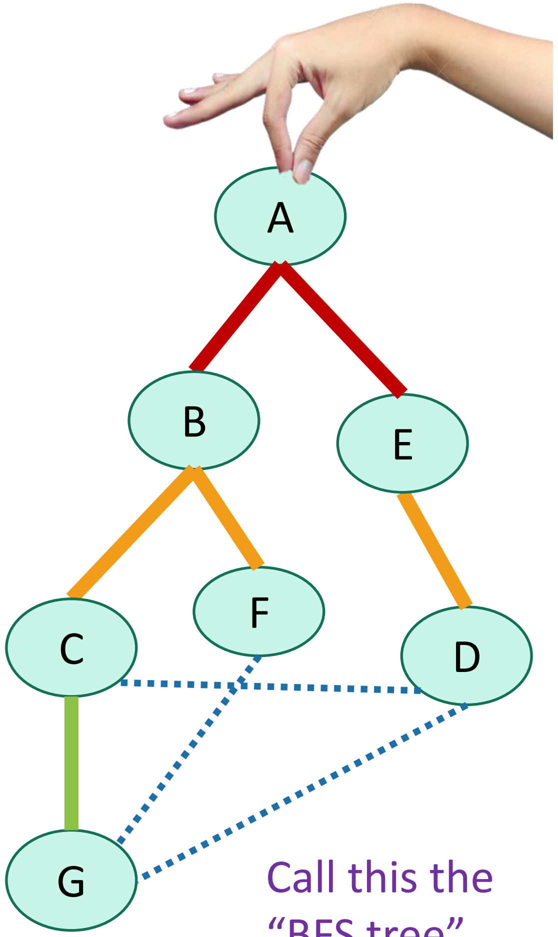

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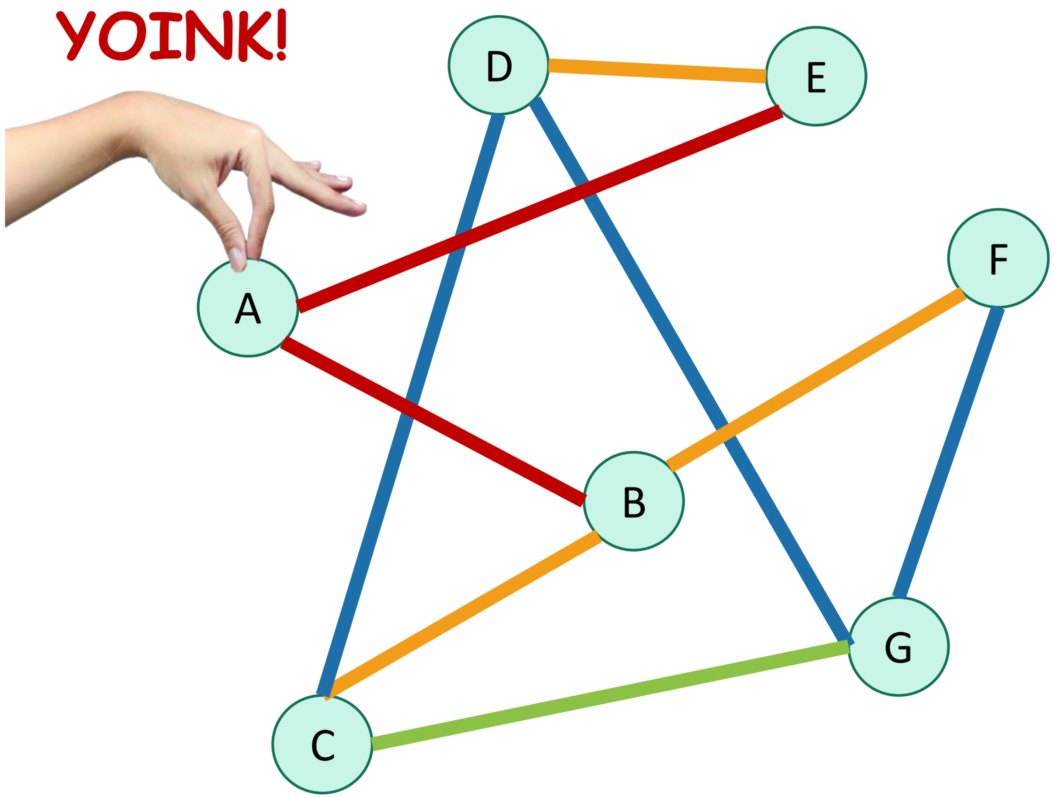

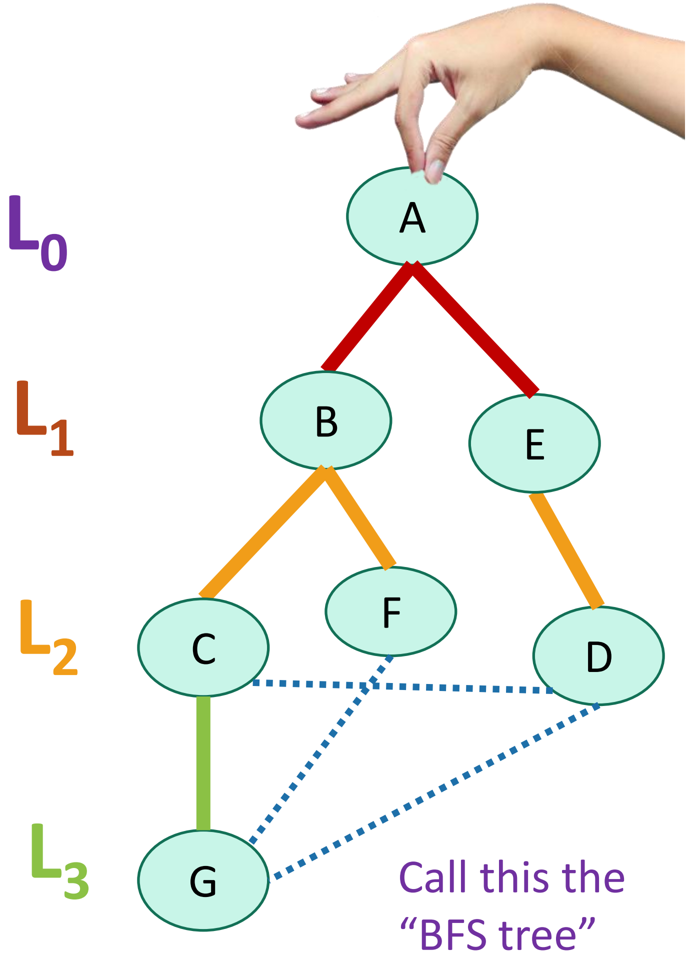

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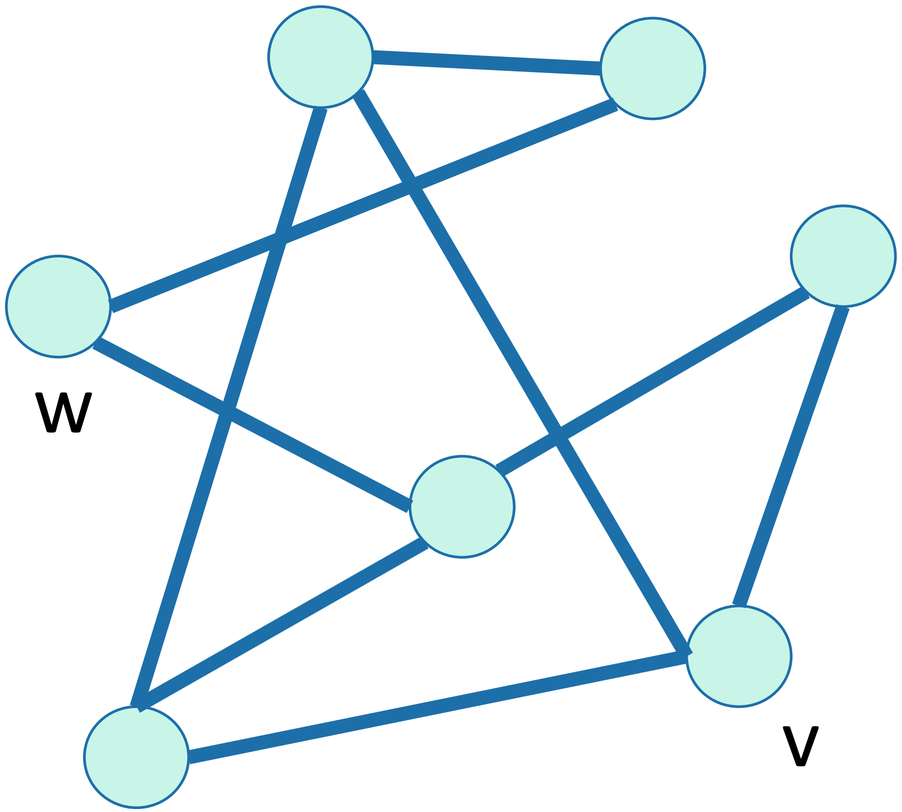
Application of BFS: shortest path

- How long is the shortest path between w and v?



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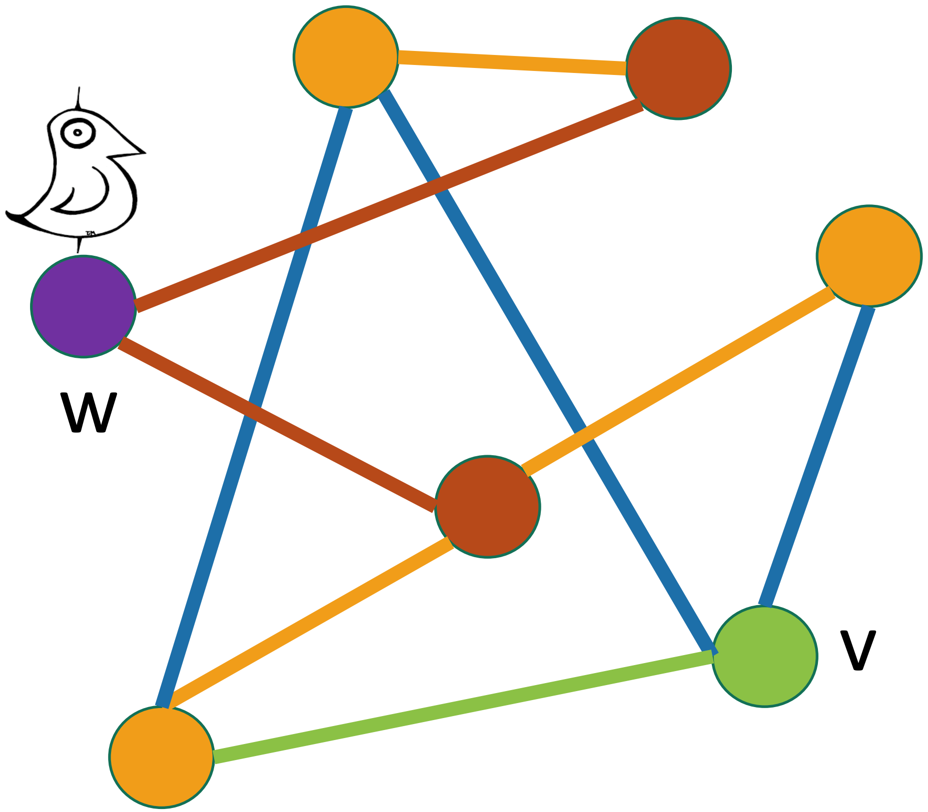

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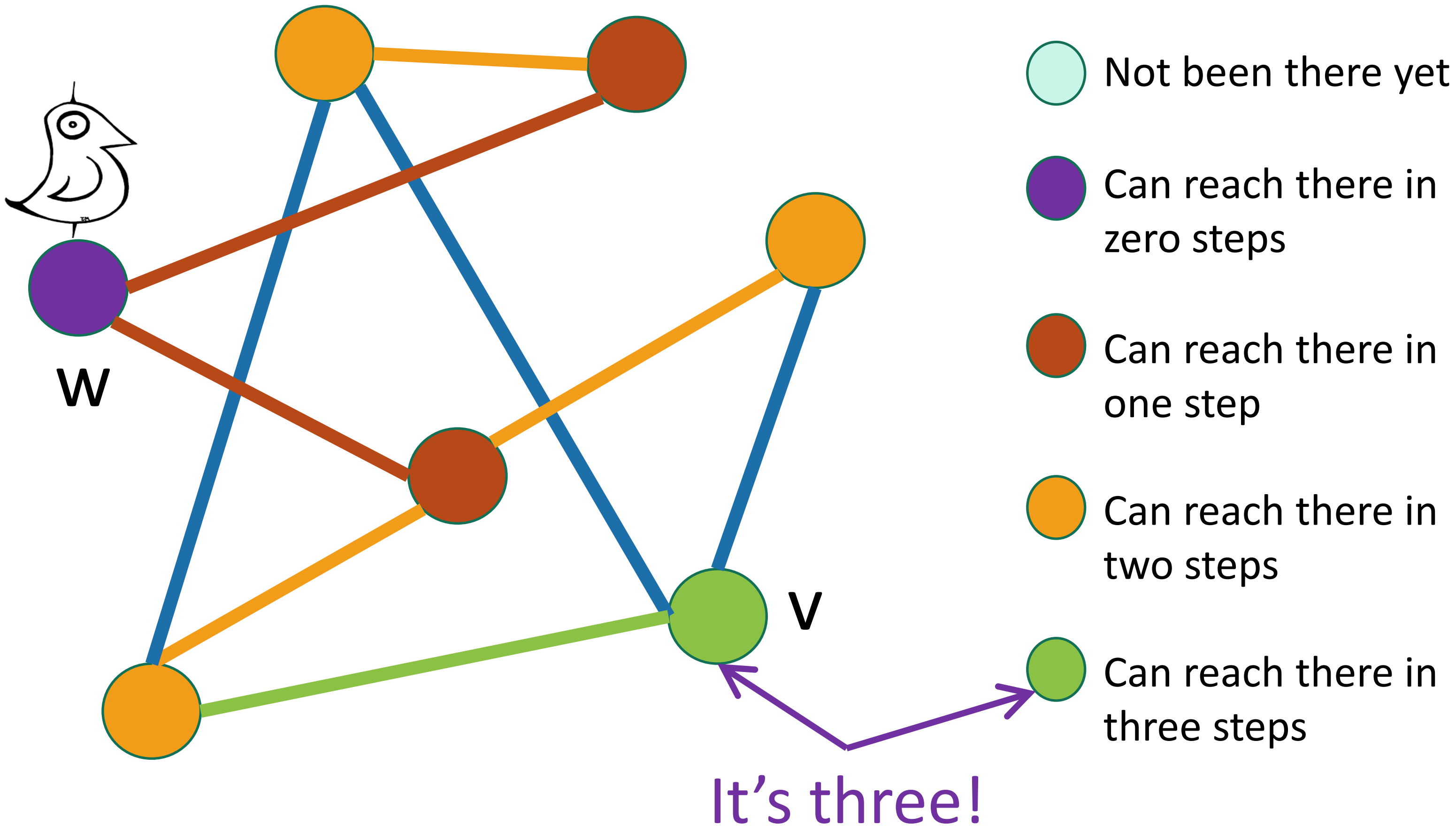

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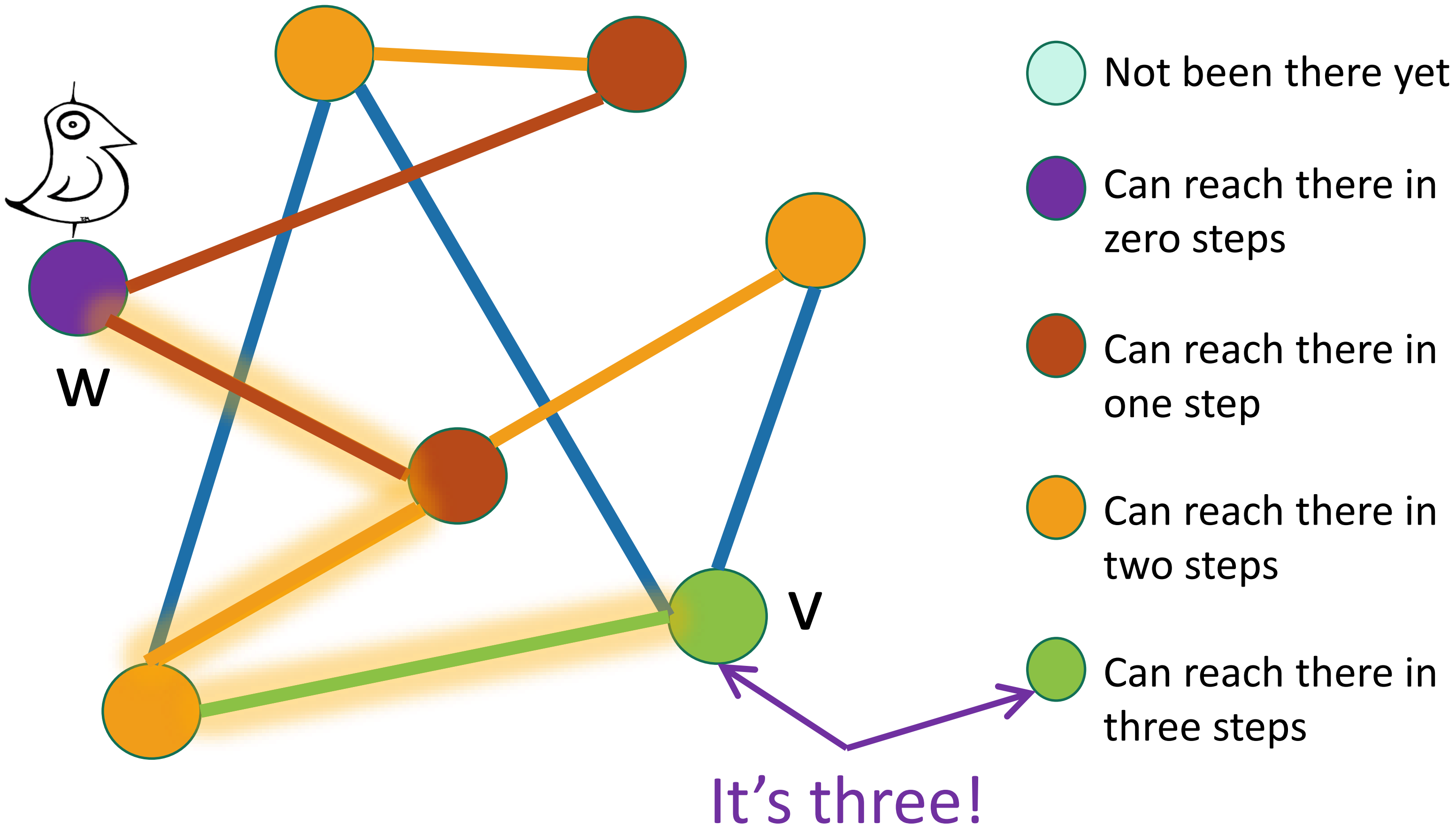
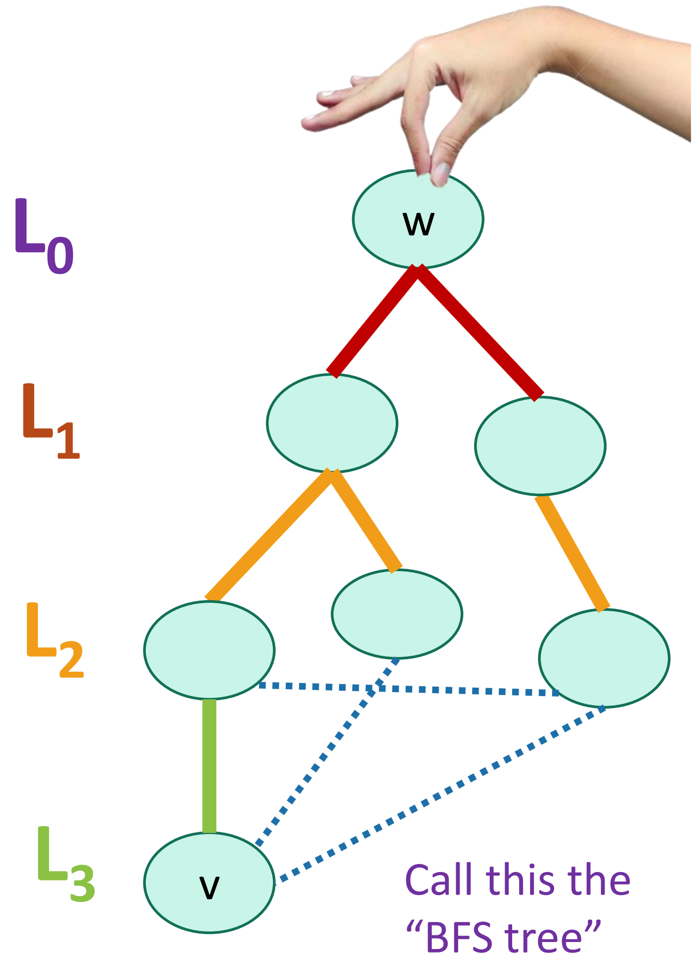


To find the distance between w and all other vertices v

The **distance** between two vertices is the number of edges in the shortest path between them.



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- Do a BFS starting at w
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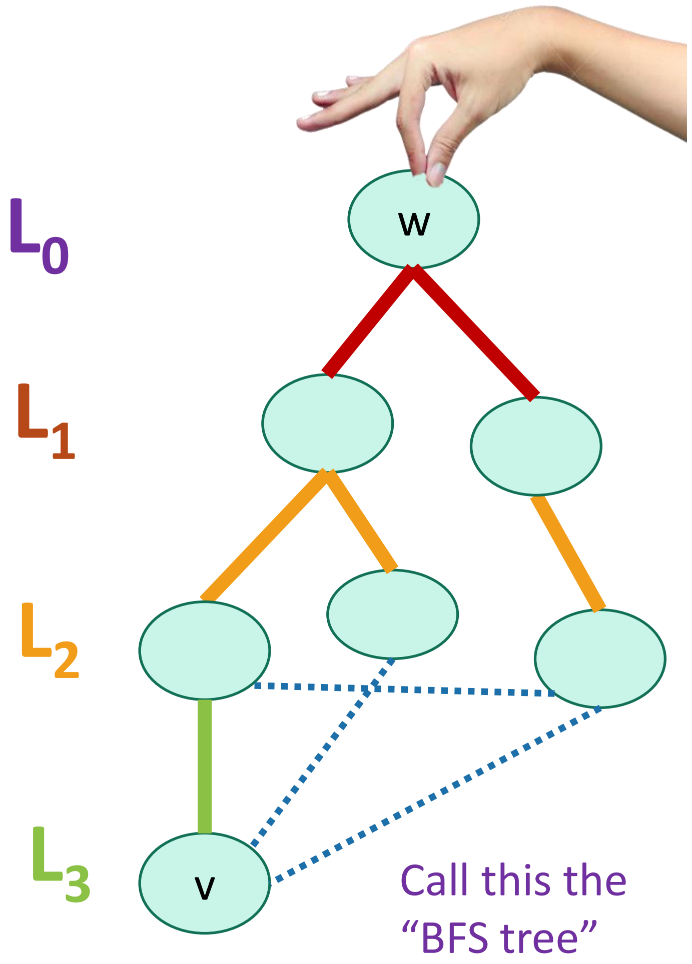
  - A shortest path between w and v is given by the path in the BFS tree.
- If we never found v, the distance is infinite.



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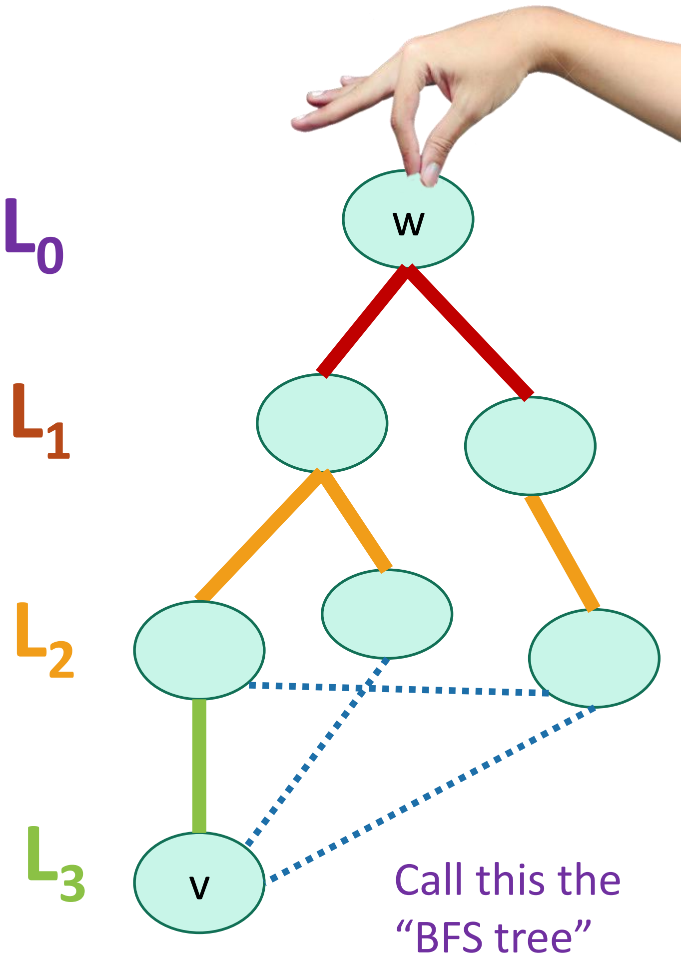
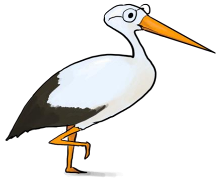


Call this the "BFS tree"

Modify the BFS pseudocode to return shortest paths!



What have we learned?

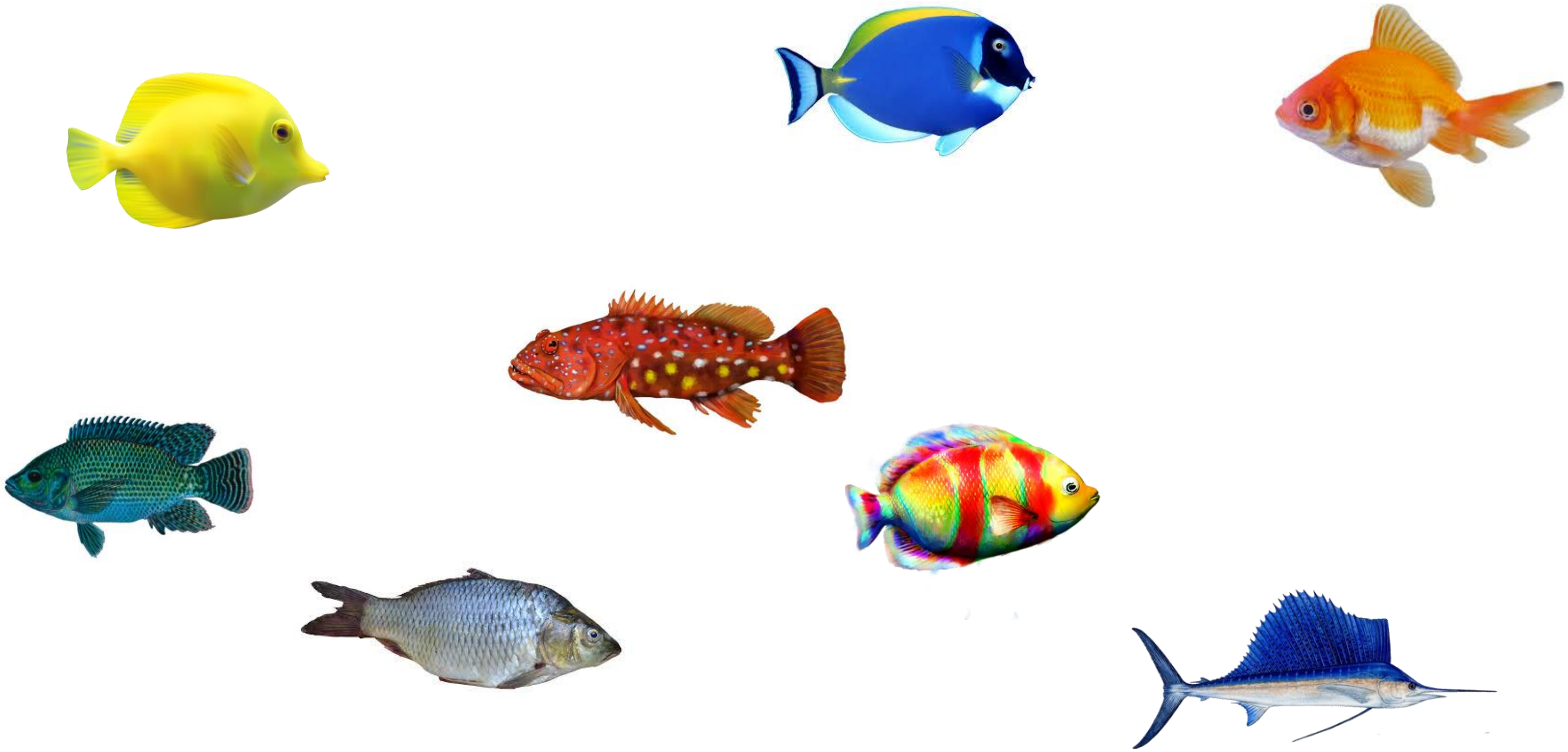
- The BFS tree is useful for computing distances between pairs of vertices.
- We can find the shortest path between u and v in time O(m).

Another application of BFS

- Testing bipartite-ness

Exercise: fish

- You have a bunch of fish and two fish tanks.
- Some pairs of fish will fight if put in the same tank.
  - Model this as a graph: connected fish will fight.



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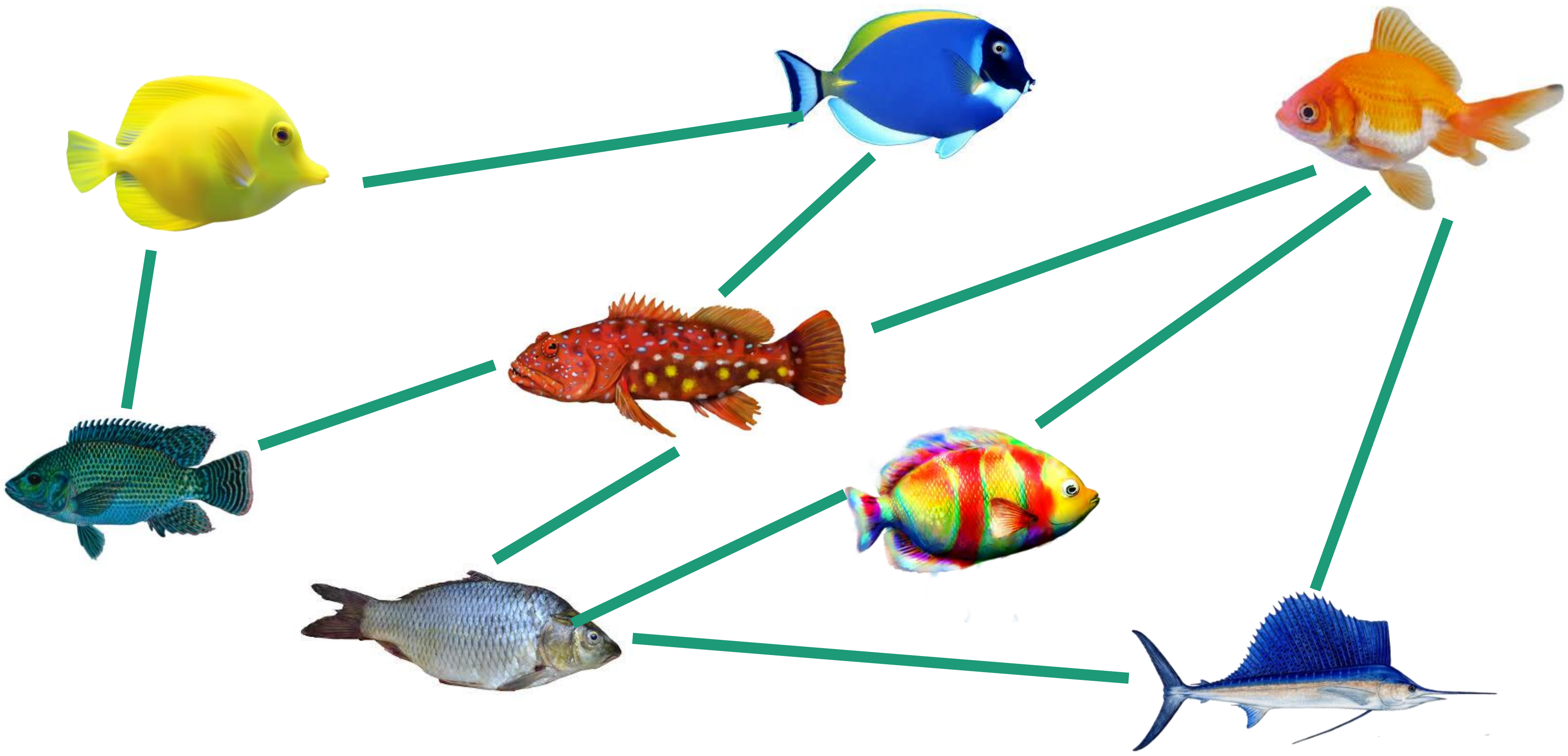

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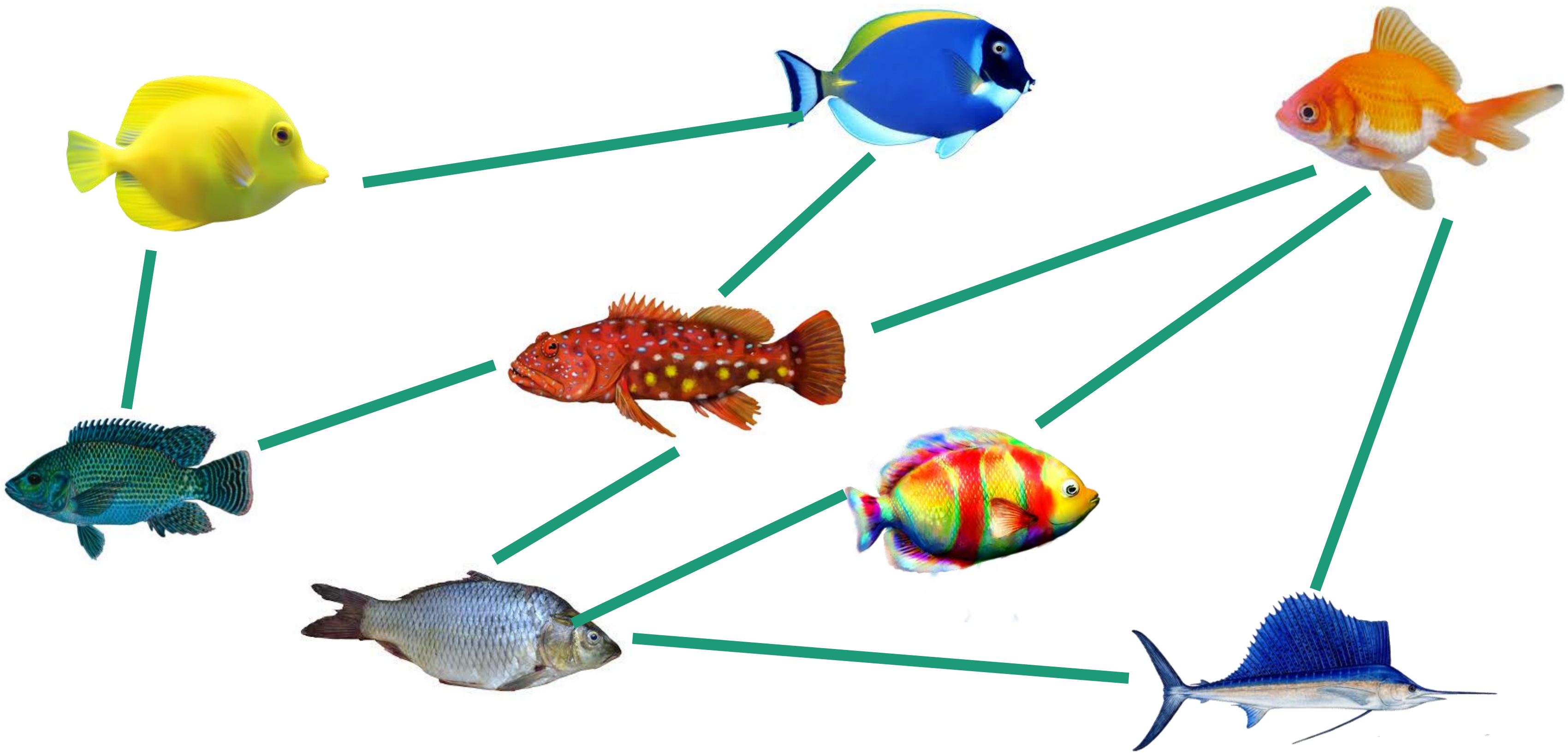
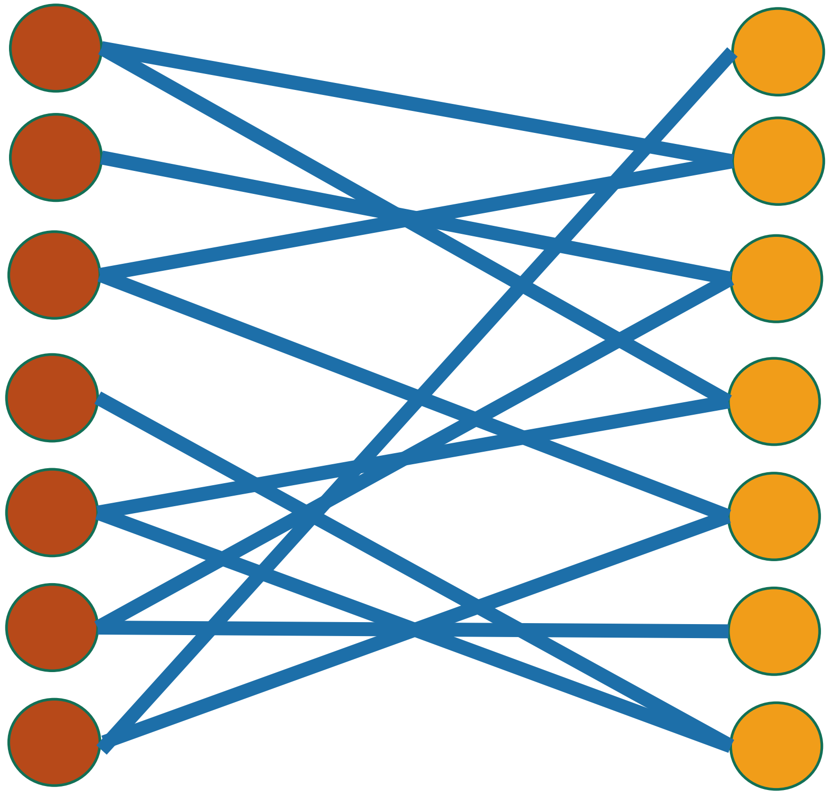
- Can you put the fish in the two tanks so that there is no fighting?



Bipartite graphs

- A bipartite graph looks like this:



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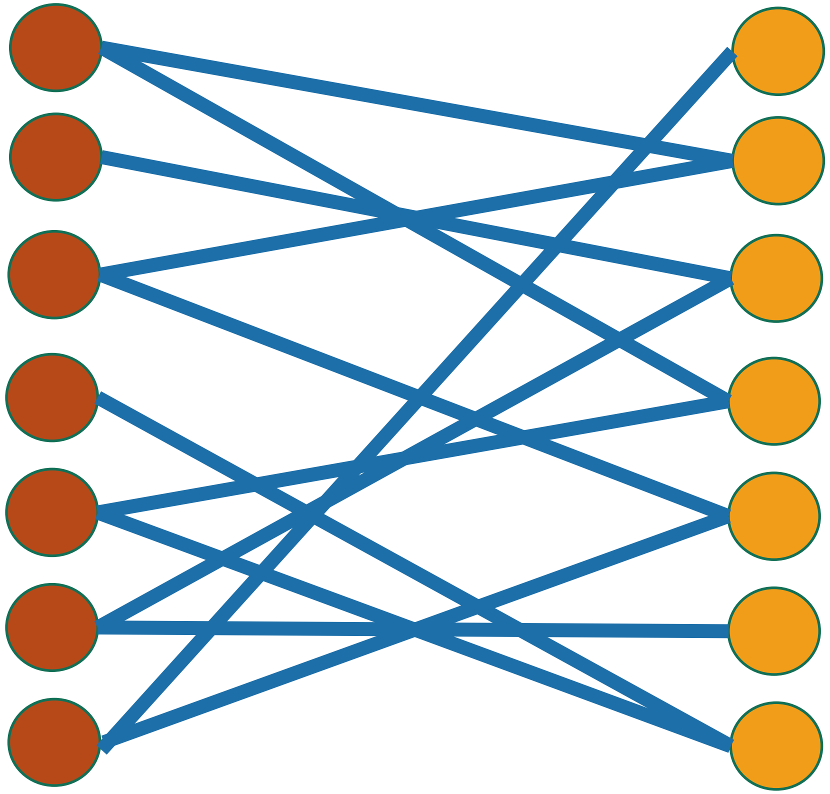
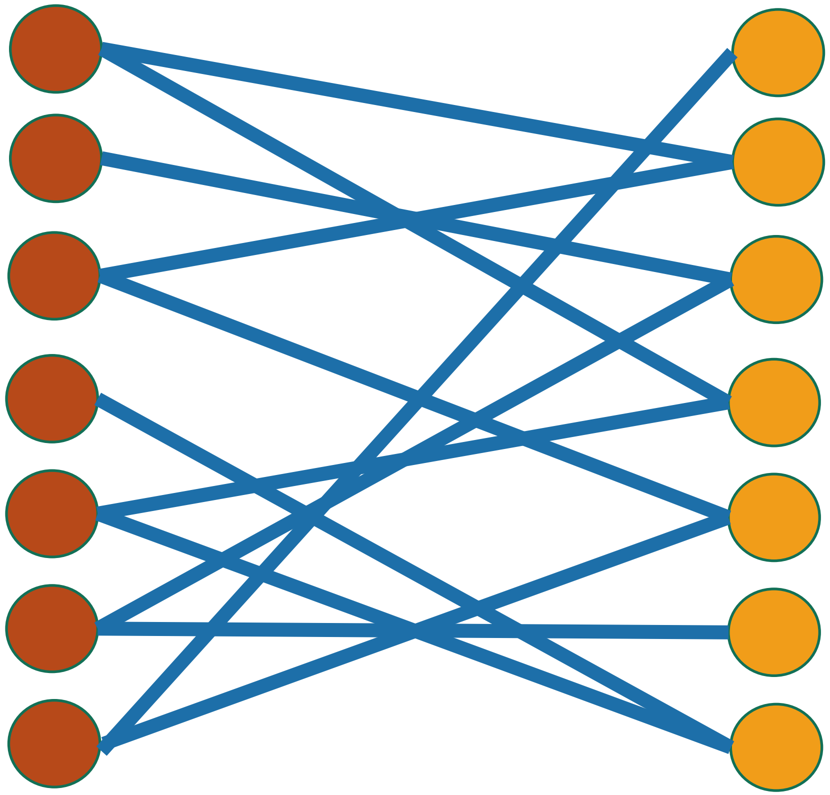


Can color the vertices red and orange so that there are no edges between any same-colored vertices

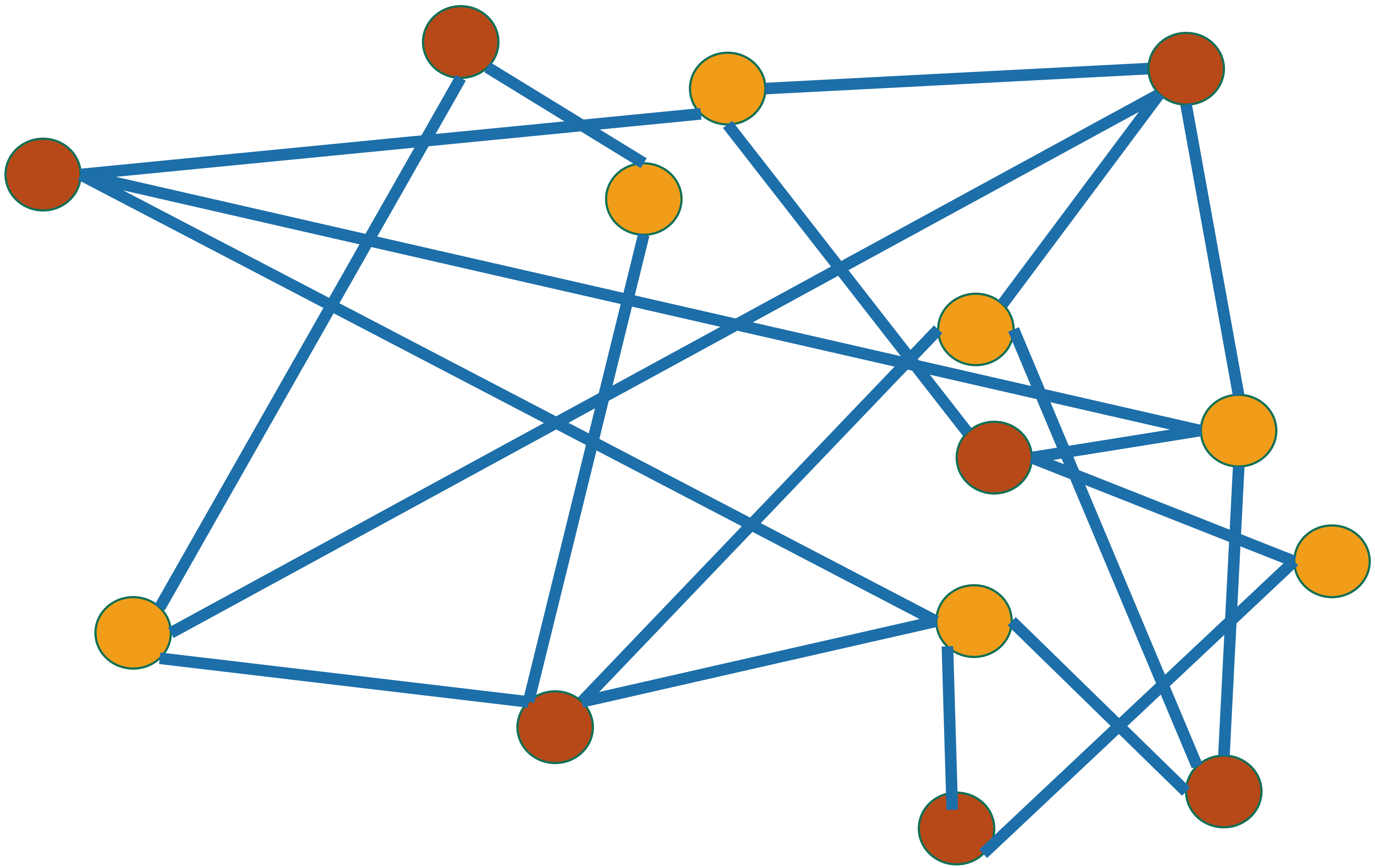
Example:
are in tank A
are in tank B
if the fish fight

Example:
are students
are classes
if the student is enrolled in the class

Is this graph bipartite?



How about this one?



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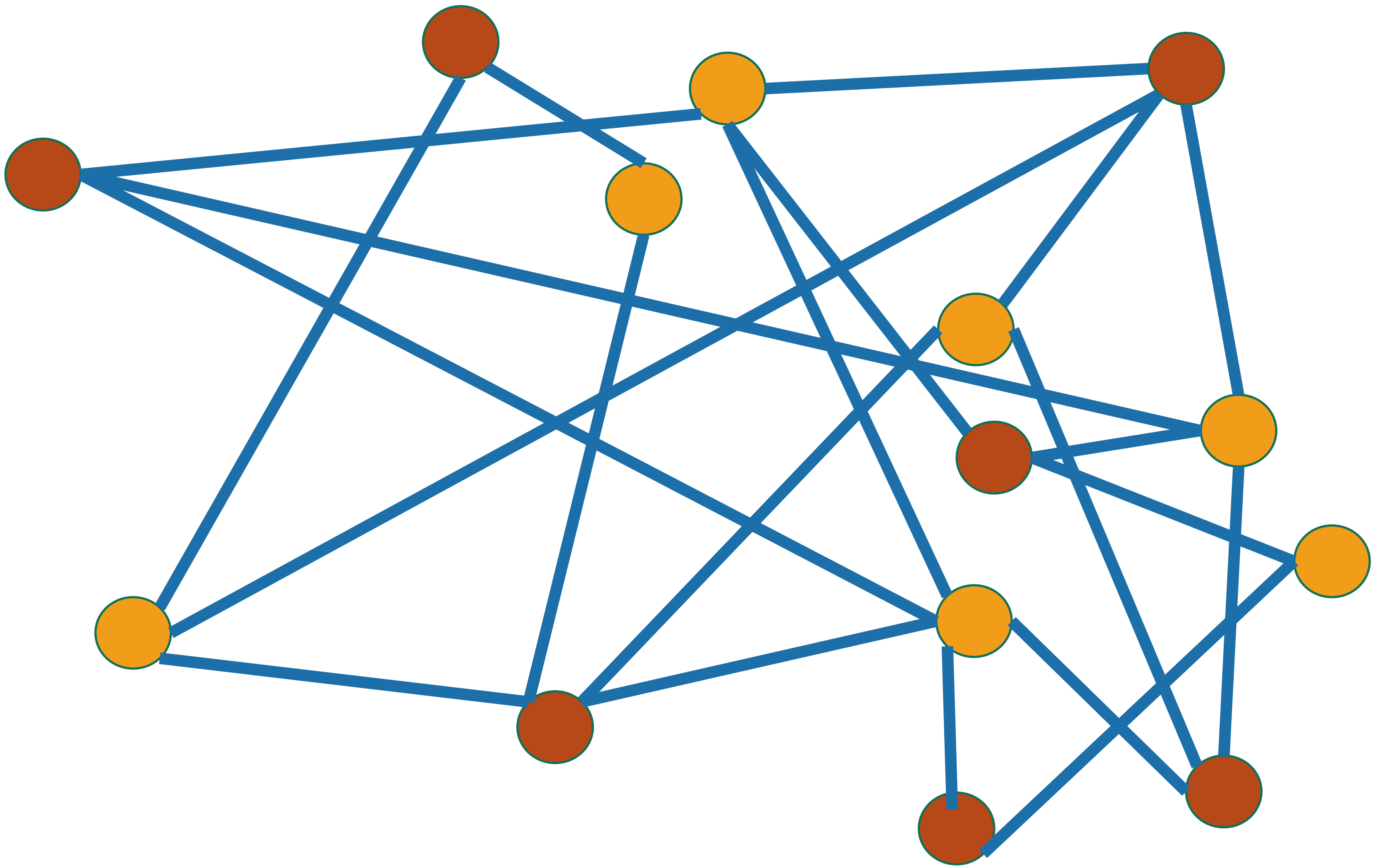

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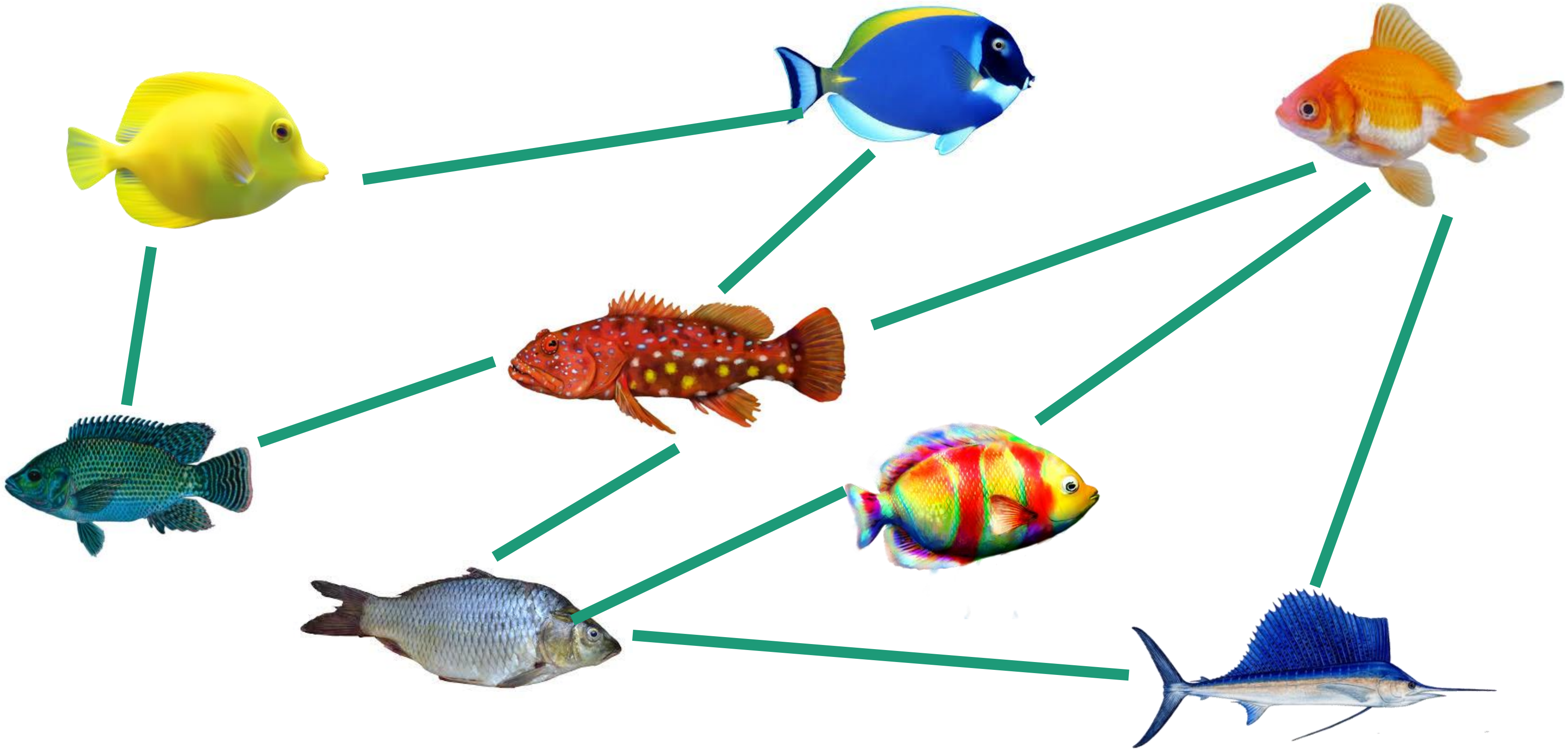
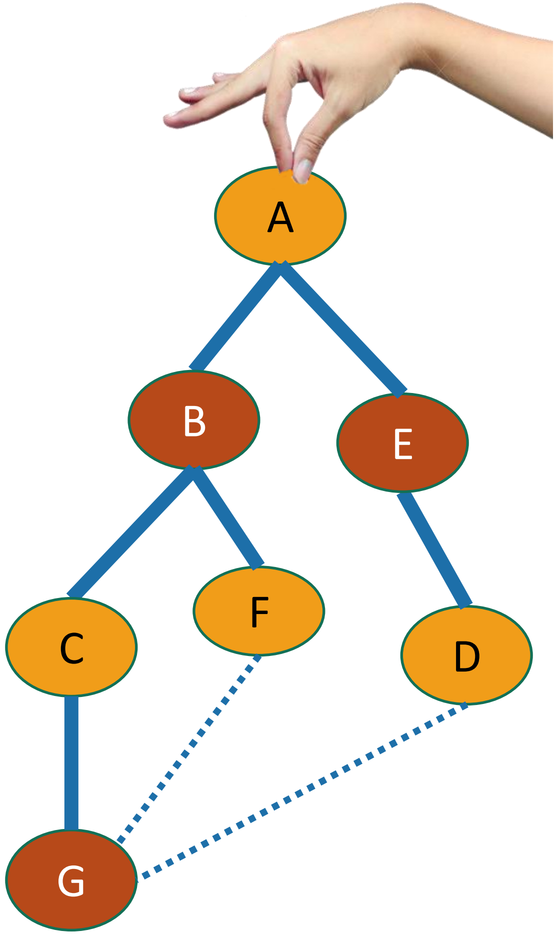


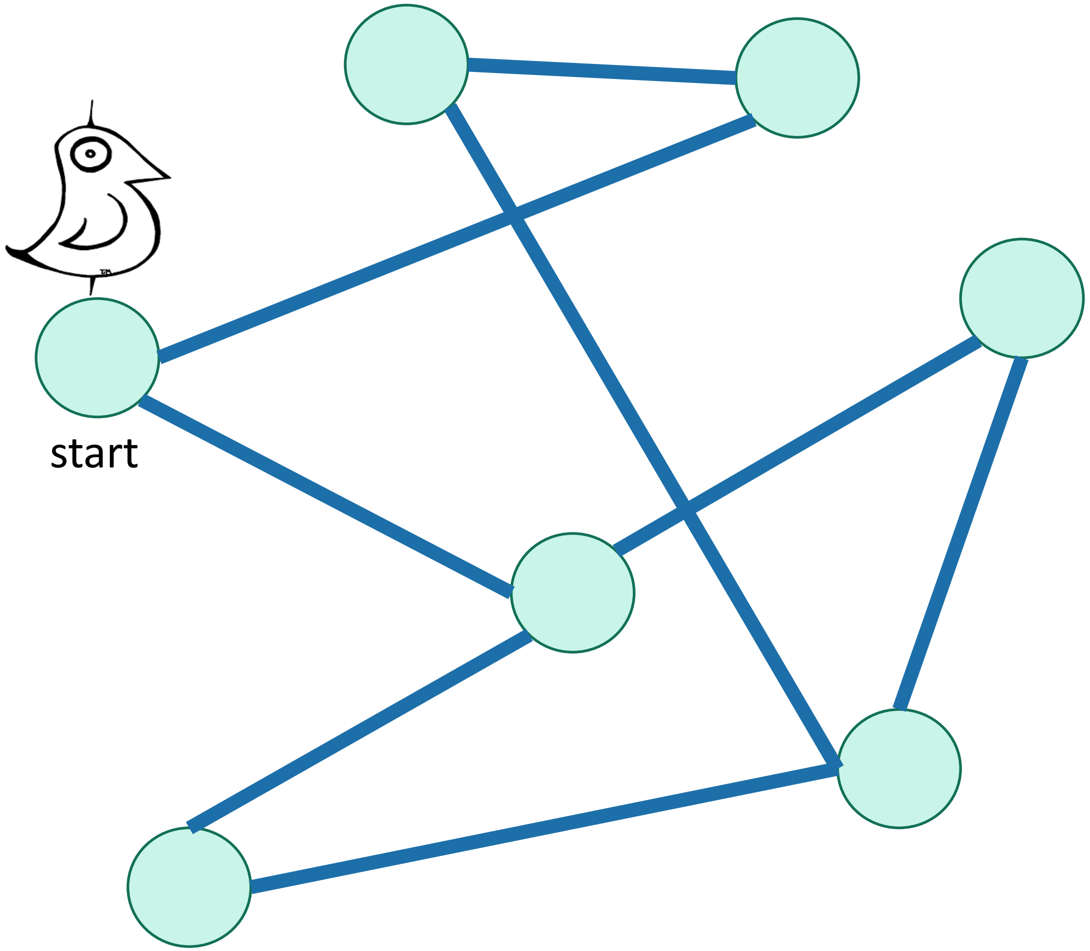
Application of BFS: Testing Bipartiteness

- Color the levels of the BFS tree in alternating colors.
- If you never color two connected nodes the same color, then it is bipartite.
- Otherwise, it's not.



Breadth-First Search

For testing bipartite-ness



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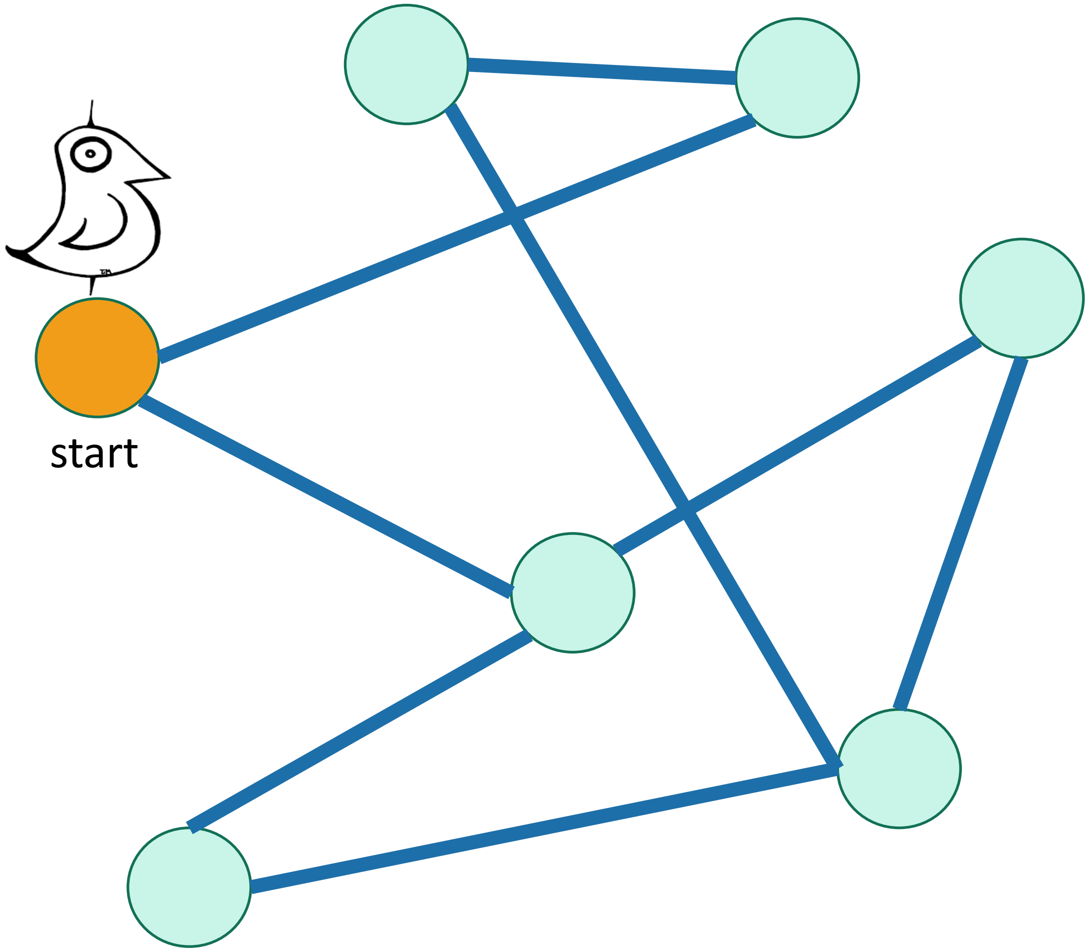

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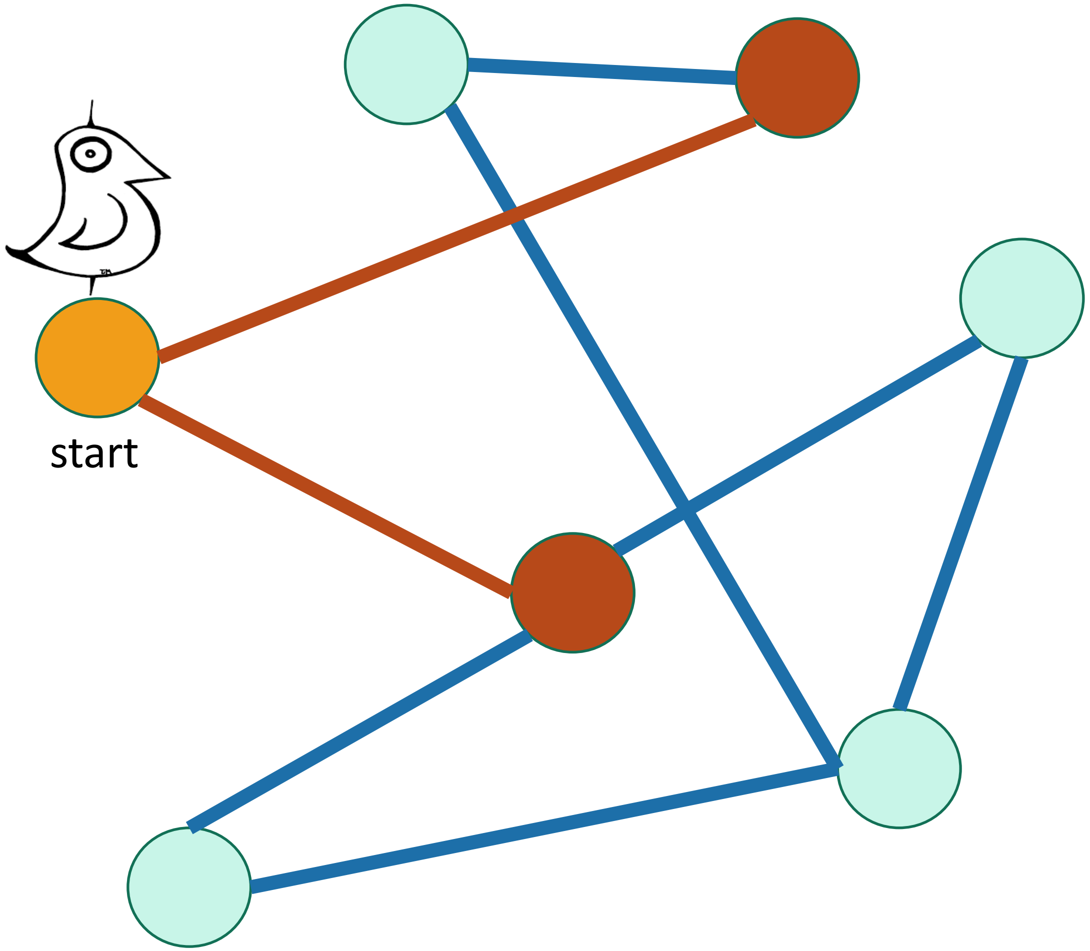

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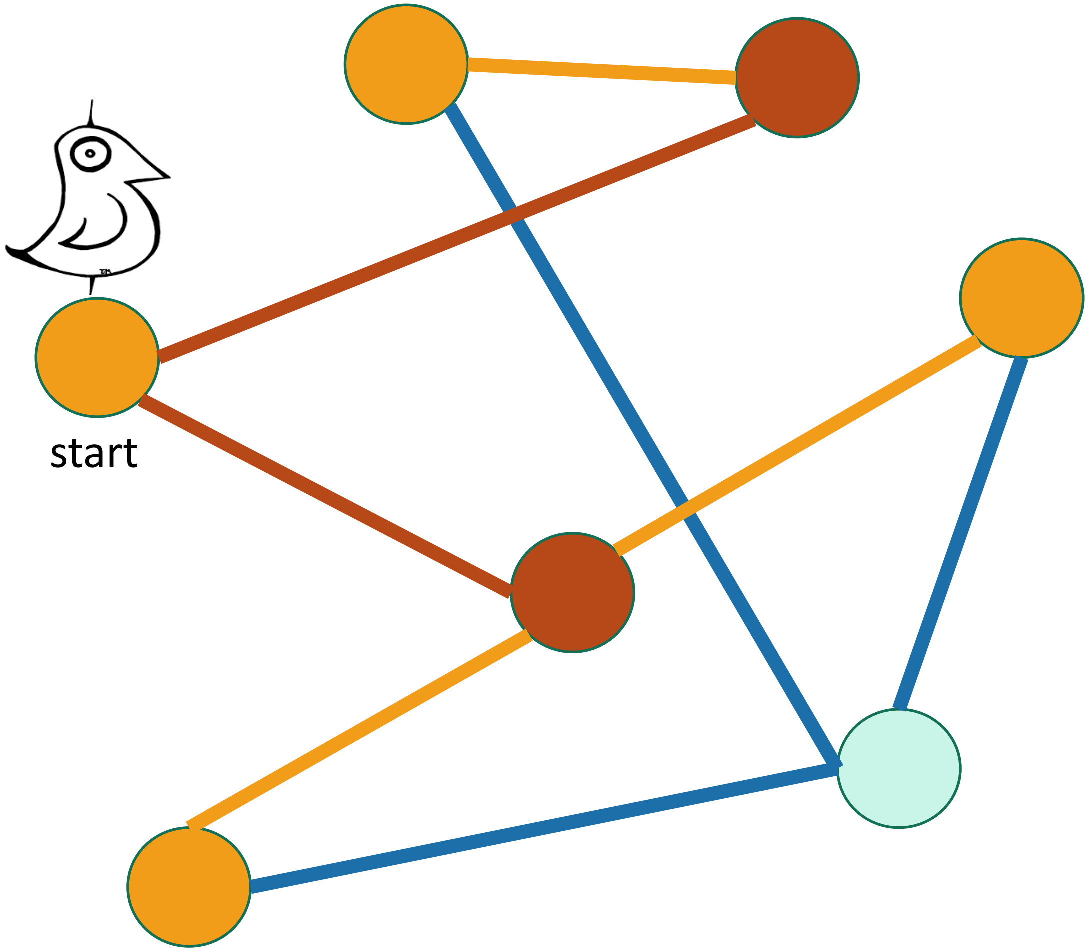

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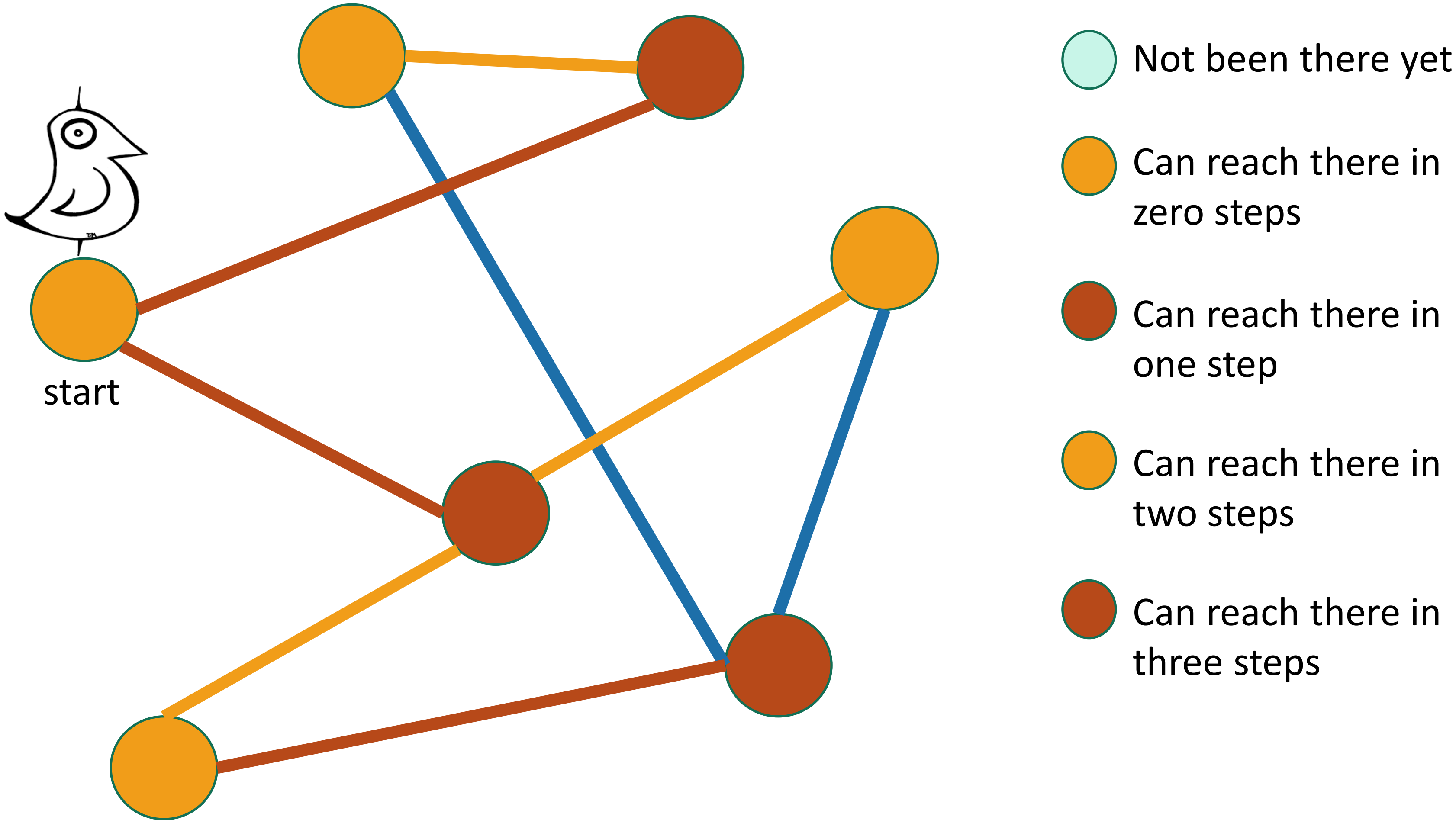
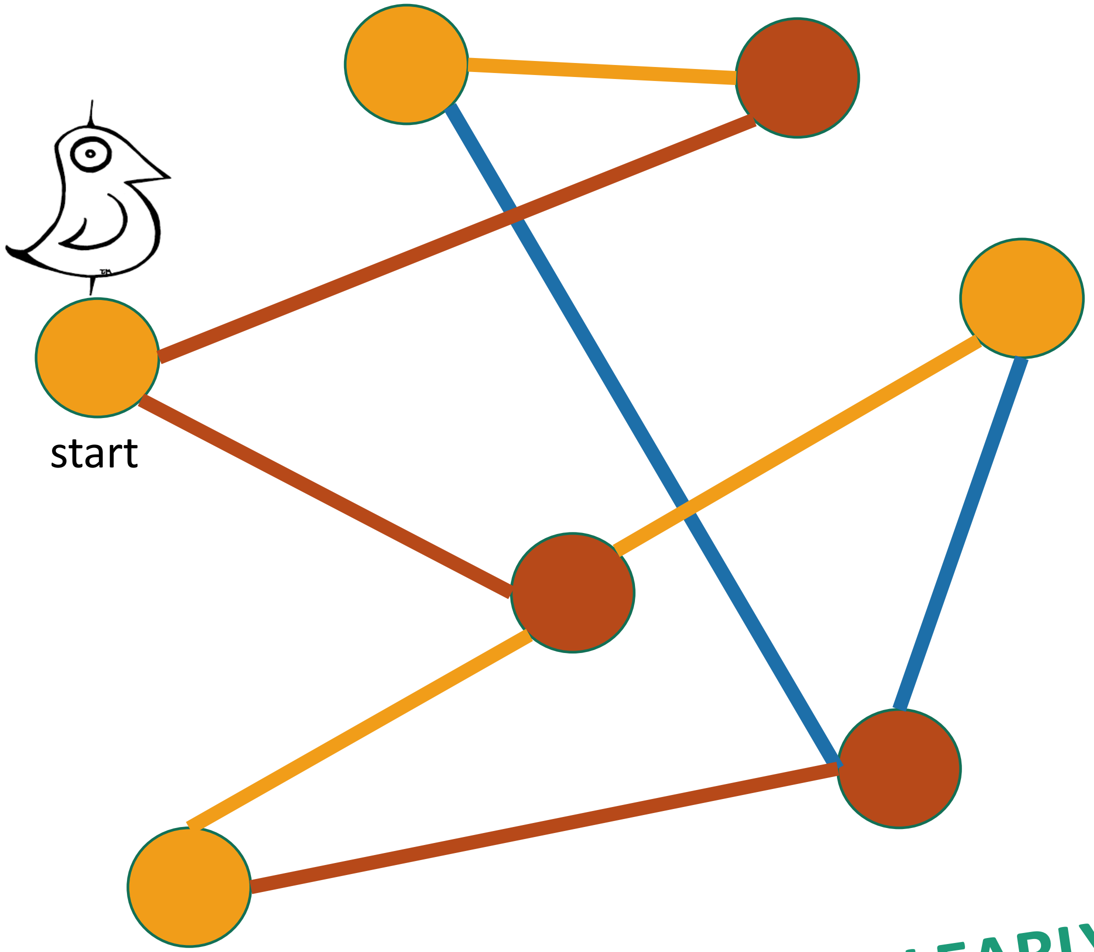


Breadth-First Search

For testing bipartite-ness



Not been there yet

Can reach there in zero steps

Can reach there in one step

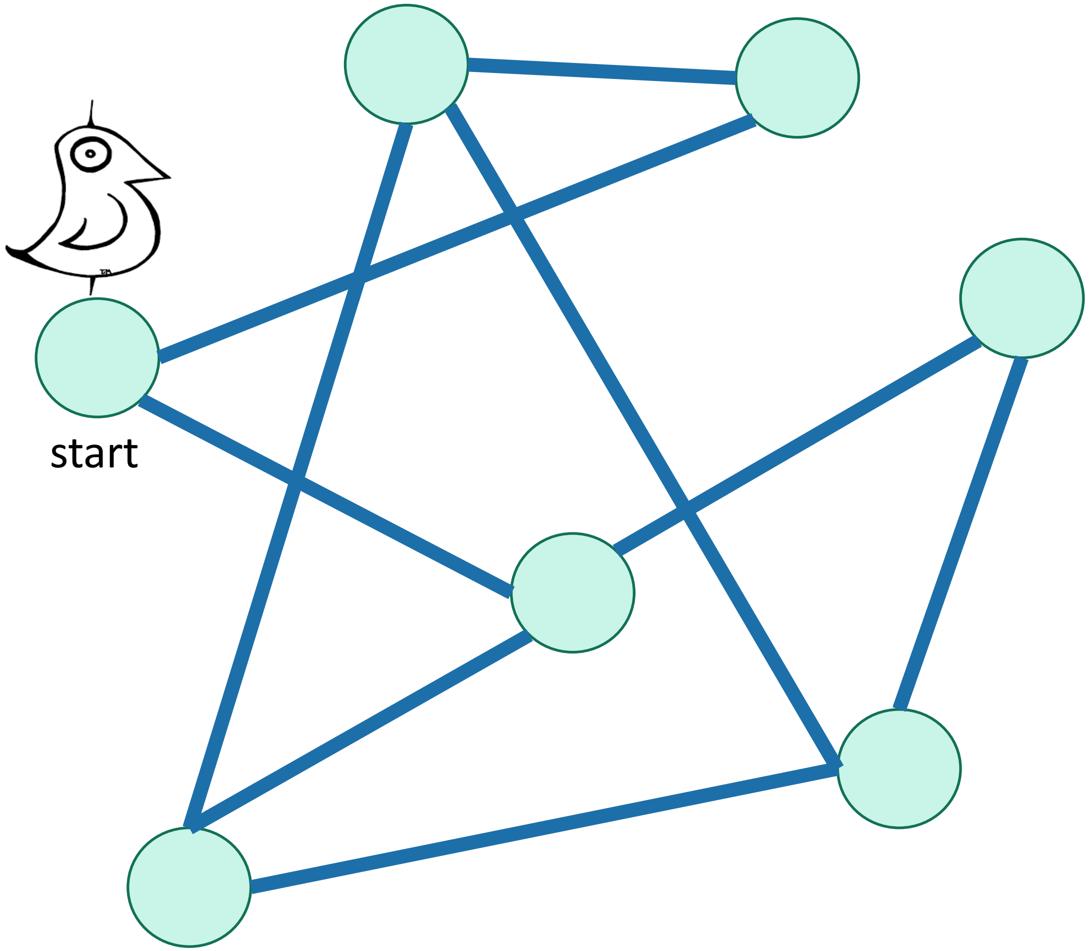
Can reach there in two steps

Can reach there in three steps

CLEARLY BIPARTITE!

Breadth-First Search

For testing bipartite-ness



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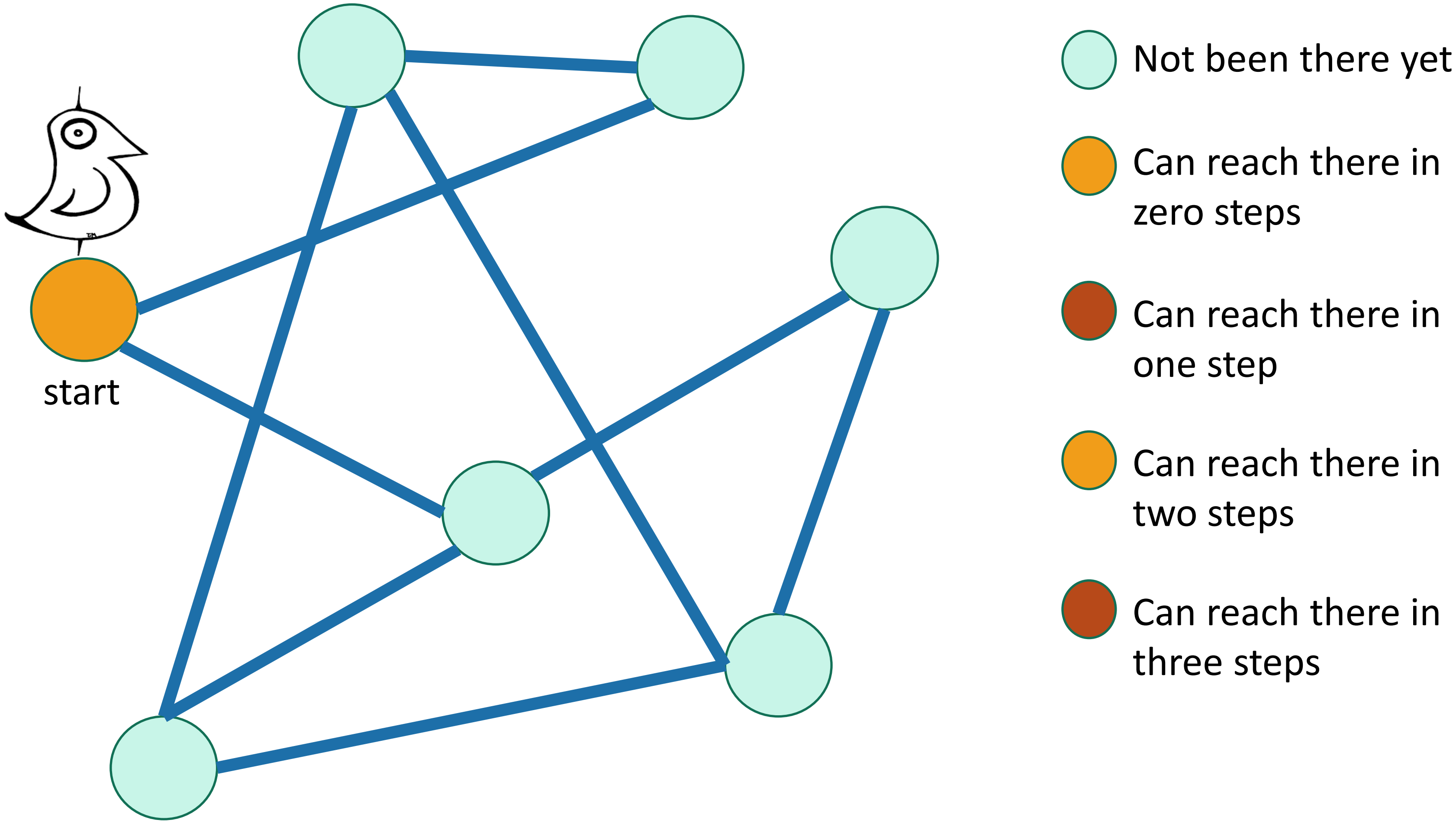

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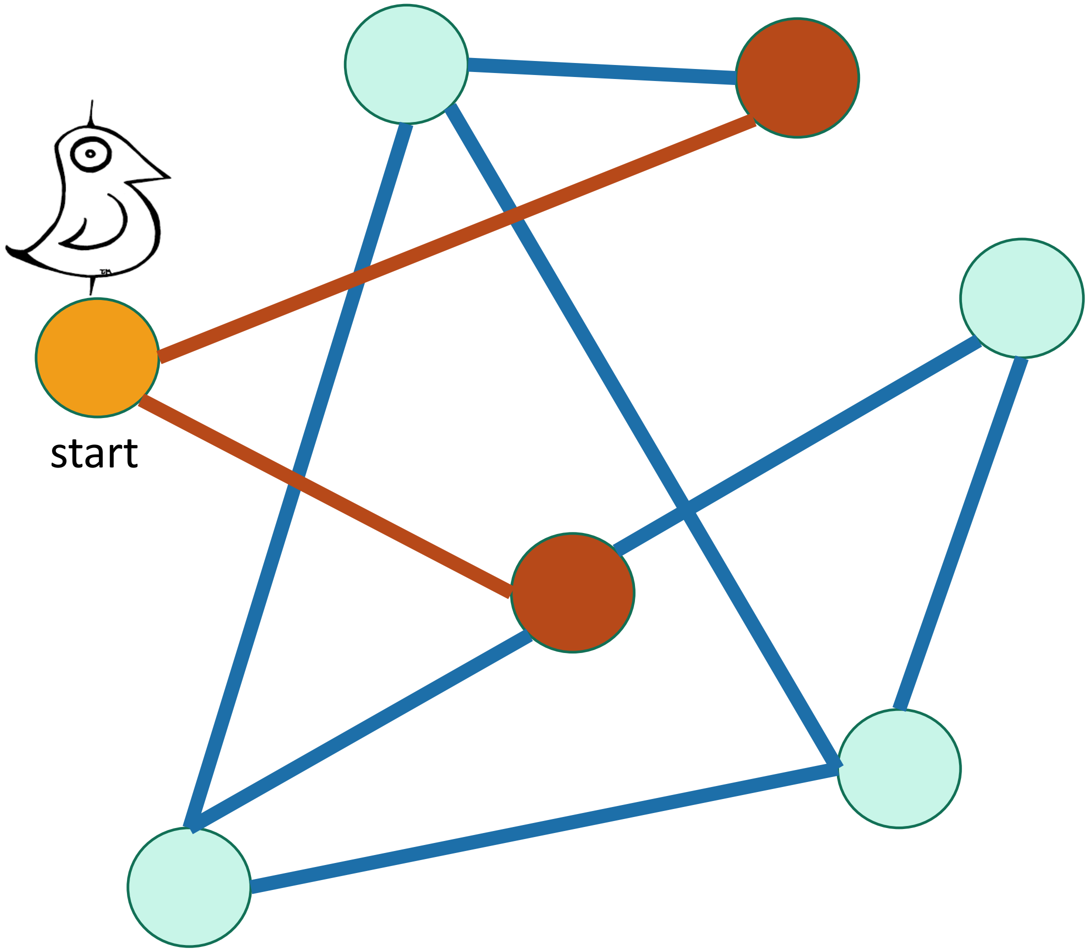

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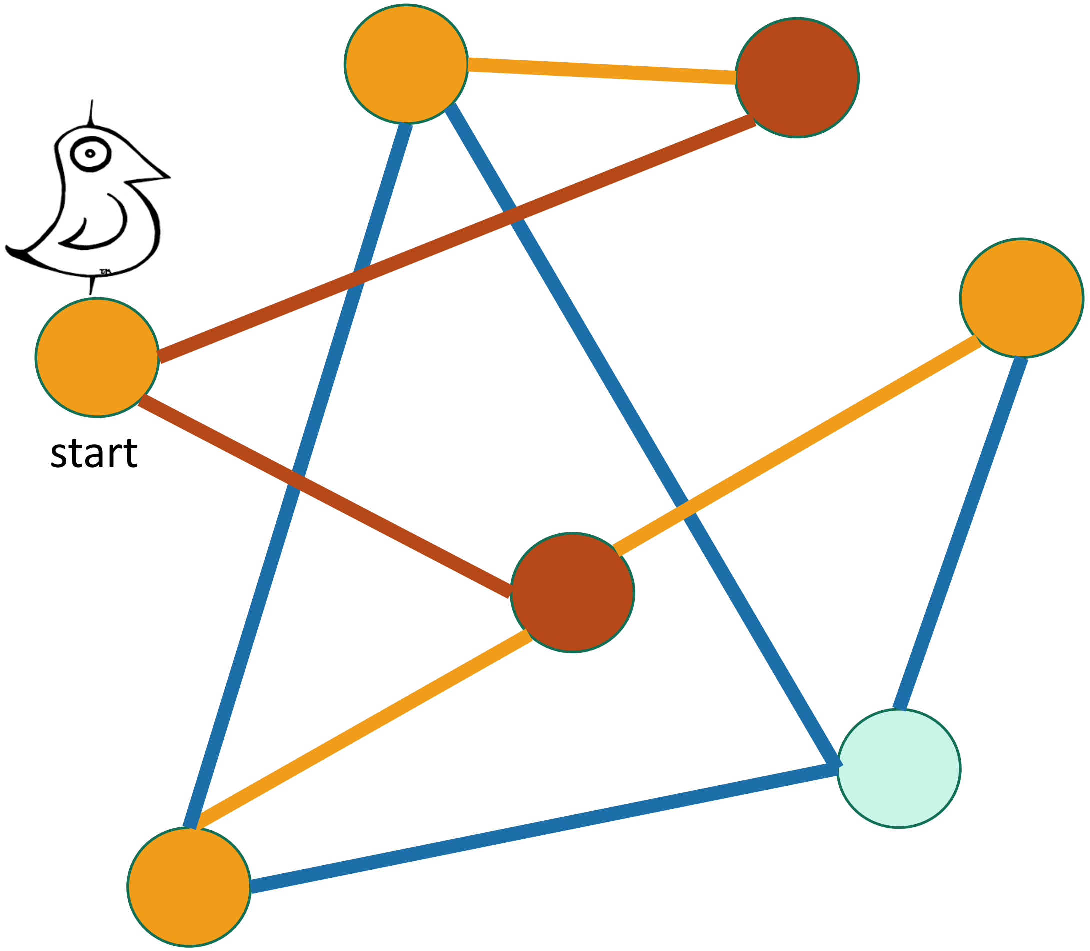

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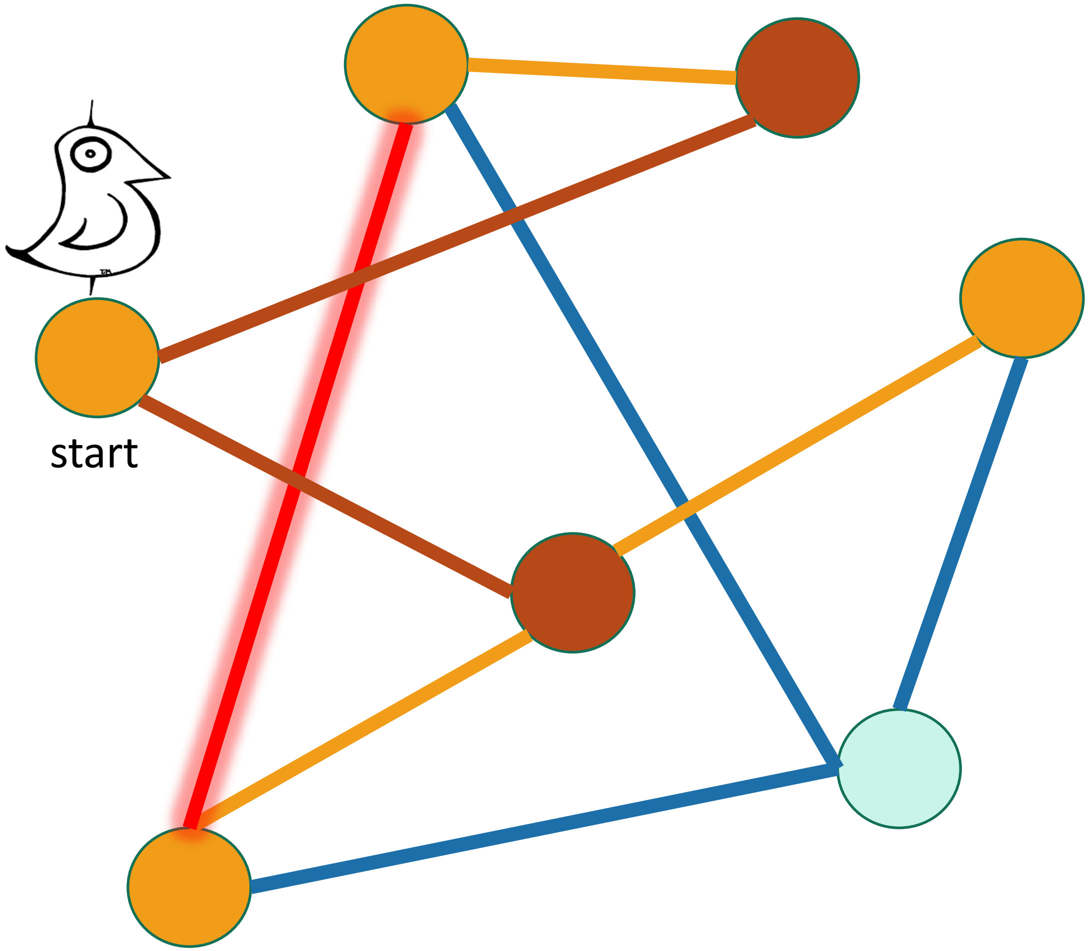

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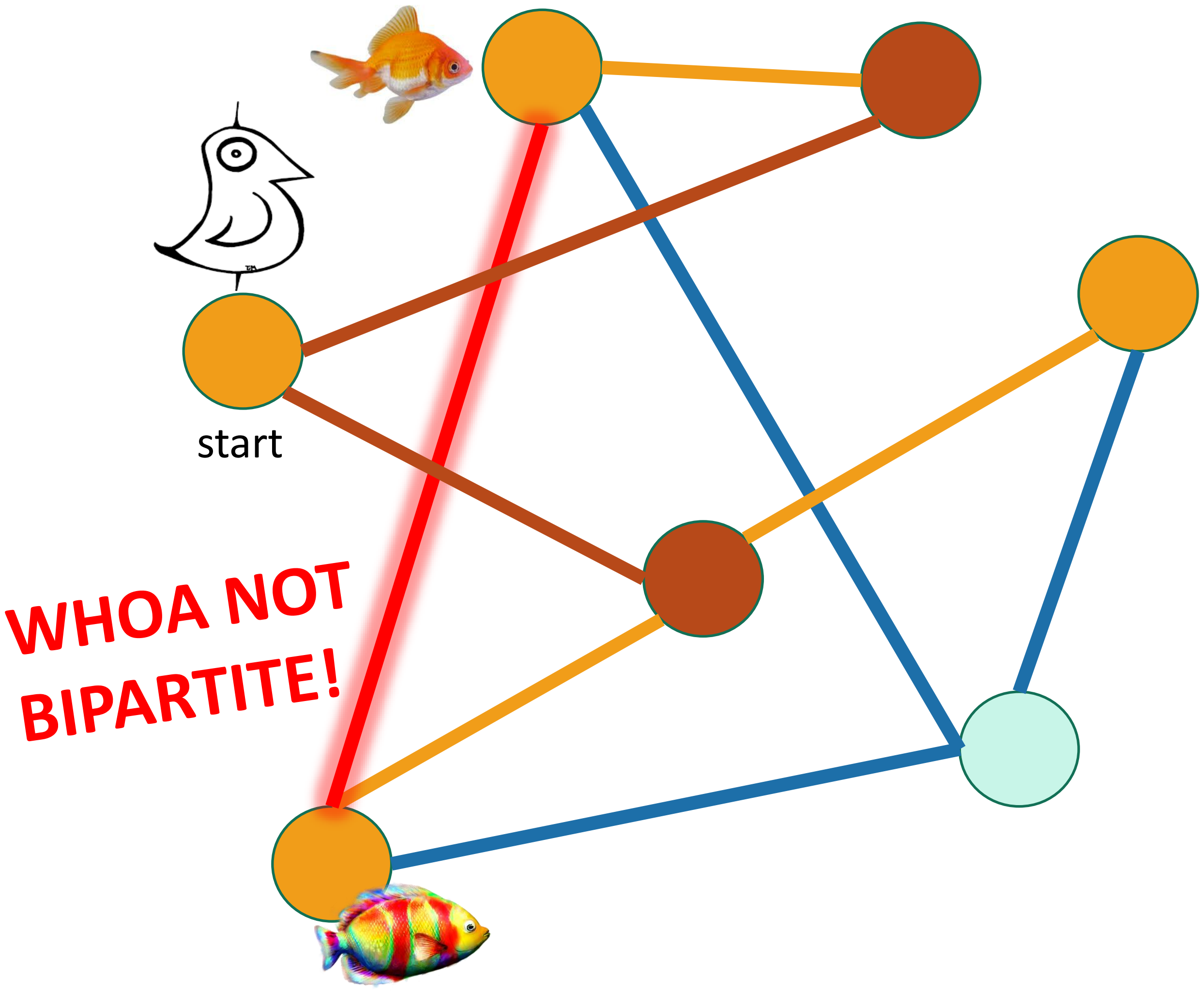

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What have we learned?

BFS can be used to detect bipartite-ness in time O(n + m).

Acknowledgement

- Stanford University

Thank You